## **Algorithmic Logic-based Verification**

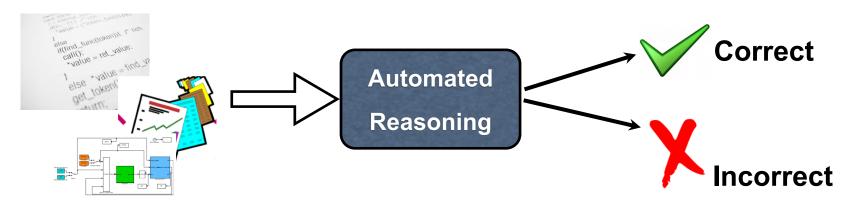
Arie Gurfinkel Electrical and Computer Engineering University of Waterloo

Marktoberdorf Summer School 2018



## **Automated (Software) Verification**

#### Program and/or model





Alan M. Turing. 1936: "Undecidable"

Alan M. Turing. "Checking a large routine" 1949

How can one check a routine in the sense of making sure that it is right?

programmer should make a number of definite assertions which can be checked individually, and from which the correctness of the whole programme easily WATERL(follows.

#### **Automated Verification**

#### **Deductive Verification**

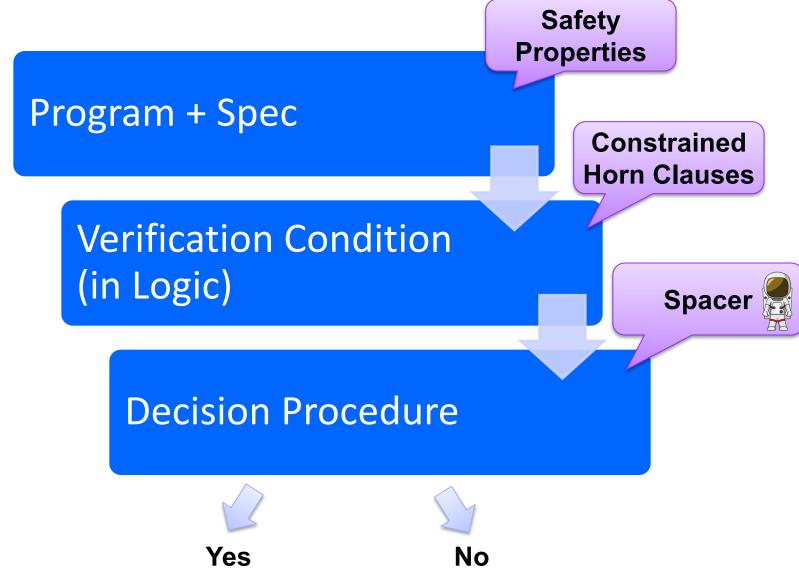
- A user provides a program and a verification certificate
  - e.g., inductive invariant, pre- and post-conditions, function summaries, etc.
- A tool automatically checks validity of the certificate
  - this is not easy! (might even be undecidable)
- Verification is manual but machine certified

#### Algorithmic Verification

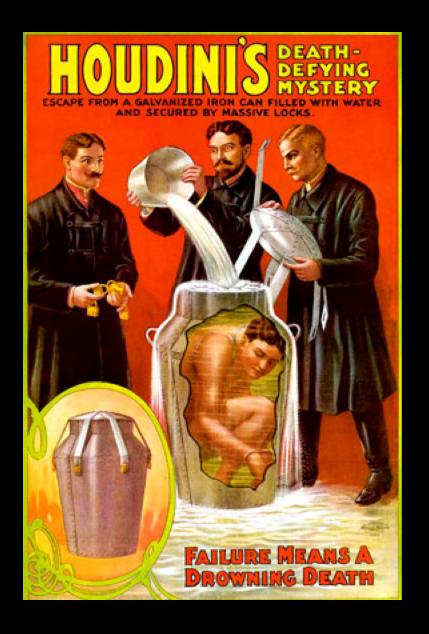
- A user provides a program and a desired specification
  - e.g., program never writes outside of allocated memory
- A tool automatically checks validity of the specification
  - and generates a verification certificate if the program is correct
  - and generates a counterexample if the program is not correct
- Verification is completely automatic "push-button"



## **Algorithmic Logic-Based Verification**









## A Magician's Guide to Solving Undecidable Problems

Develop a procedure *P* for a decidable problem

Show that *P* is a decision procedure for the problem

• e.g., model checking of finite-state systems

#### Choose one of

- Always terminate with some answer (over-approximation)
- Always make useful progress (under-approximation)



Extend procedure P to procedure Q that "solves" the undecidable problem

- Ensure that Q is still a decision procedure whenever P is
- Ensure that Q either always terminates or makes progress



#### **Outline**

Lecture 1: Overview of SeaHorn and Algorithmic Logic-Based Verification

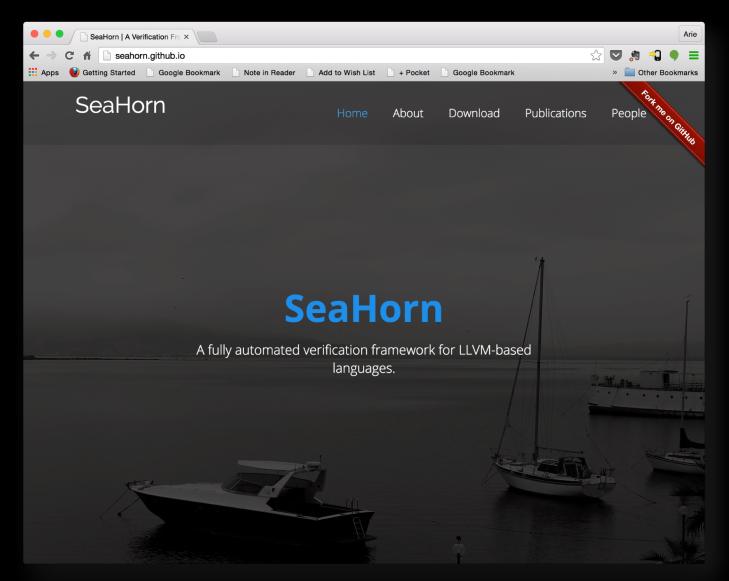
Lecture 2: Generating verification conditions for automated analysis

Lecture 3: IC3: Incremental Construction of Inductive Clauses for Indubitable Correctness

Lecture 4: Solving Constrained Horn Clauses over Linear Real Arithmetic

Extra slides: What about Machine Learning?





http://seahorn.github.io



## **SeaHorn Usage**

**Example:** in test.c, check that x is always greater than or equal to y **test.c** 

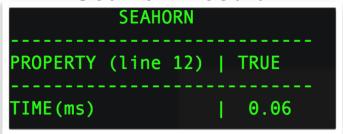
```
extern int nd();
extern void __VERIFIER_error() __attribute__((noreturn));
void assert (int cond) { if (!cond) __VERIFIER_error (); }
int main(){
  int x,y;
  x=1; y=0;
  while (nd ())
  {
    x=x+y;
    y++;
  }
  assert (x>=y);
  return 0;
}
```

#### SeaHorn command:





#### SeaHorn result:



## SeaHorn at a glance

Publicly Available (<a href="http://seahorn.github.io">http://seahorn.github.io</a>) state-of-the-art Software Model Checker

Industrial-strength front-end based on Clang and LLVM

Abstract Interpretation engine: Crab

SMT-based verification engine: Spacer

Bit-precise Bounded Model Checker and Symbolic Execution

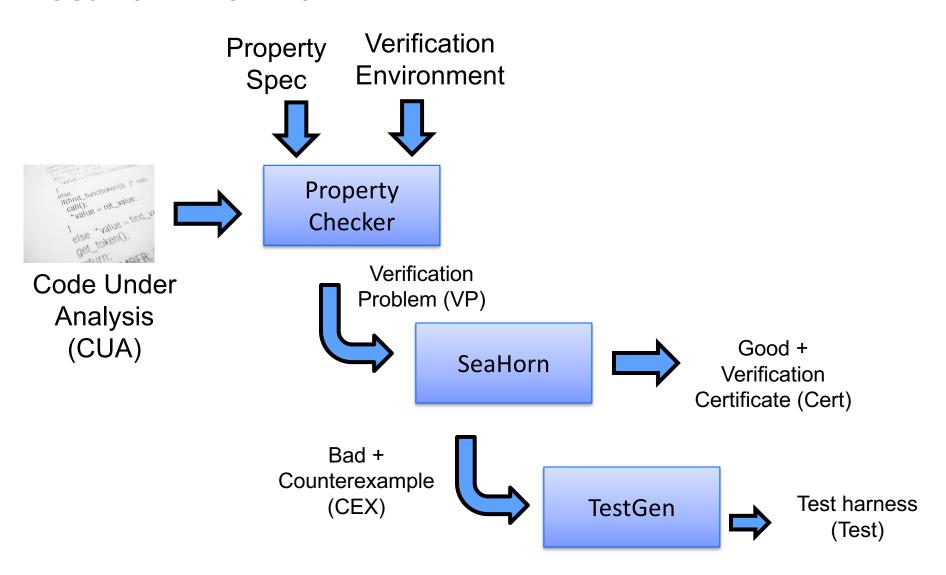
Executable Counter-Examples

A framework for research and application of logic-based verification





### **SeaHorn Workflow**





## **SeaHorn workflow components**

#### Code Under Analysis (CUA)

• code being analyzed. Device driver, component, library, etc.

#### **Verification Environment**

- stubs for the environment with which CUA interacts
- e.g., libc, memcpy, malloc, OS system calls, user input, socket, file, ...

#### **Property Checker**

- static instrumentation of a program with a monitor that indicates when an error has happened
- similar to dynamic sanitizers, but can use verifier-specific API to perform symbolic actions
- property spec is specific to a property checker

#### Verification Problem

 a prepared instance of program with embedded assertions, potentially simplified by abstracting away irrelevant parts of execution

#### Test Gen

• generates a test harness that includes all stubs and stimuli to guide CUA to a property failure discovered by the verifier



## **Developing a Static Property Checker**

A static property checker is similar to a dynamic checker

• e.g., clang sanitizer (address, thread, memory, etc.)

A significant development effort for each new property

- new specialized static analyses to rule out trivial cases
- different instrumentations have affect on performance

#### Developed by a domain expert

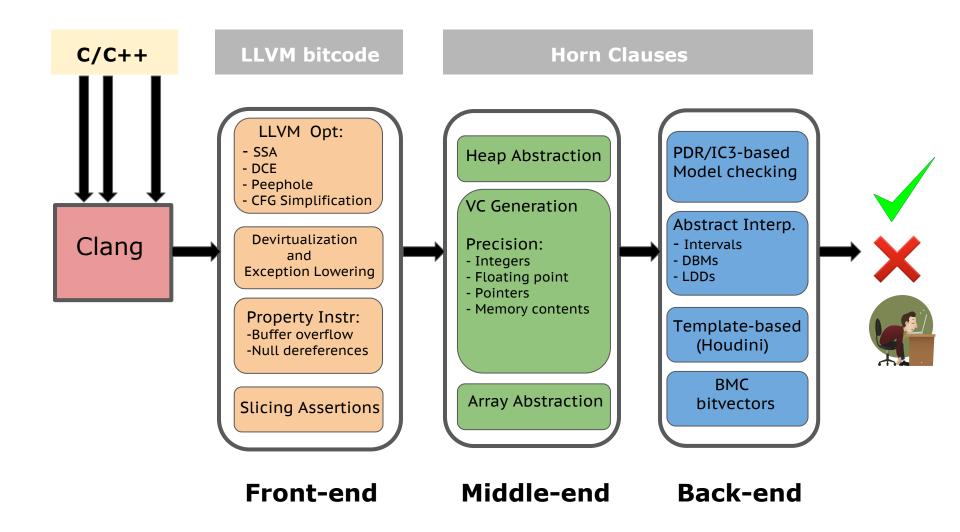
- understanding of verification techniques is useful (but not required)
- 3-6 month effort for a new property
  - but many things can be reused between similar properties
  - e.g., memory safety, null-dereference, taint checking, use-after-free, etc.

#### SeaHorn property checkers:

- memory safety (out of bound uses, null pointer)
  - ongoing work to improve scalability and usability
- taint analysis (being developed by Princeton, see CAV 2018)



### **Architecture of Seahorn**







# **DEMO**



## **SeaHorn Memory Model**

#### Block-based memory model

- each allocation (malloc/alloca/etc) creates a new object
- a pointer is a pair (id,off), called cell, where id is an object identifier and off is a positive numeric offset
- similar to the C memory model

#### **Abstract Memory Model**

- the number of allocation regions is finite
- allocation site is used as an object identifier
- custom pointer-analysis is used to approximate abstract points to graph

#### Pointer Analysis: Sea-DSA (SAS 2017)

- unification-based (like LLVM-DSA)
- context-, field-, and array-sensitive



## **Crab Abstract Interpretation Library**

#### Crab – Cornucopia of Abstract Domains

- Numerical domains (intervals, zones, boxes)
- 3rd party domains (apron, elina)
- arrays, uninterpreted functions, null, pointer



#### Language independent core with plugins for LLVM bitcode

- fixed-point engine
- widening / narrowing strategies
- crab-llvm: integrates LLVM optimizations and analysis of LLVM bitcode

#### Support for inter-procedural analysis

• pre-, post-conditions, function summaries

Extensible, publicly available on GitHub, open C++ API



## **Precise Logic-based Program Verification**

#### Low-Level Bounded Model Checking (BMC)

- decide whether a low level program/circuit has an execution of a given length that violates a safety property
- effective decision procedure via encoding to propositional SAT

#### High-Level (Word-Level) Bounded Model Checking

- decide whether a program has an execution of a given length that violates a safety property
- efficient decision procedure via encoding to SMT

#### What is an SMT-like equivalent for Safety Verification?

- Logic: SMT-Constrained Horn Clauses
- Decision Procedure: Spacer
  - extend IC3/PDR algorithms from Hardware Model Checking



## **Symbolic Reachability Problem**

$$P = (X, Init, Tr, Bad)$$

P is UNSAFE if and only if there exists a number N s.t.

$$Init(X_0) \wedge \left(\bigwedge_{i=0}^{N-1} Tr(X_i, X_{i+1})\right) \wedge Bad(X_N) \not\Rightarrow \bot$$

P is SAFE if and only if there exists a safe inductive invariant Inv(X) s.t.

$$Init\Rightarrow Inv$$
 
$$Inv(X) \wedge Tr(X,X') \Rightarrow Inv(X')$$
 Inductive 
$$Inv \Rightarrow \neg Bad$$
 Safe



## **Constrained Horn Clauses (CHCs)**

A Constrained Horn Clause (CHC) is a FOL formula

$$\forall V \cdot (\varphi \wedge p_1[X_1] \wedge \cdots \wedge p_n[X_n]) \rightarrow h[X]$$

#### where

- ullet  $\mathcal T$  is a background theory (e.g., Linear Arithmetic, Arrays, Bit-Vectors, or combinations of the above)
- V are variables, and X<sub>i</sub> are terms over V
- ullet  $\varphi$  is a constraint in the background theory  ${\mathcal T}$
- $p_1$ , ...,  $p_n$ , h are n-ary predicates
- $p_i[X]$  is an application of a predicate to first-order terms



## **CHC Satisfiability**

A  $\mathcal{T}$ -model of a set of a CHCs  $\Pi$  is an extension of the model M of  $\mathcal{T}$  with a first-order interpretation of each predicate  $p_i$  that makes all clauses in  $\Pi$  true in M

A set of clauses is **satisfiable** if and only if it has a model

This is the usual FOL satisfiability

A  $\mathcal{T}$ -solution of a set of CHCs  $\Pi$  is a substitution  $\sigma$  from predicates  $p_i$  to  $\mathcal{T}$ formulas such that  $\Pi \sigma$  is  $\mathcal{T}$ -valid

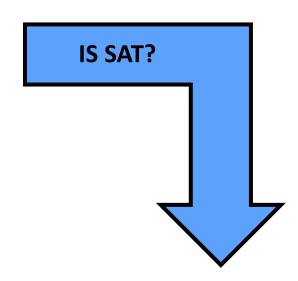
In the context of program verification

- a program satisfies a property iff corresponding CHCs are satisfiable
- solutions are inductive invariants
- refutation proofs are counterexample traces



## **Program Verification with HORN(LIA)**

```
z = x; i = 0;
assume (y > 0);
while (i < y) {
  z = z + 1;
  i = i + 1;
}
assert(z == x + y);</pre>
```



```
z = x \& i = 0 \& y > 0 \Rightarrow Inv(x, y, z, i)

Inv(x, y, z, i) & i < y & z1=z+1 & i1=i+1 \Rightarrow Inv(x, y, z1, i1)

Inv(x, y, z, i) & i >= y & z != x+y \Rightarrow false
```



#### In SMT-LIB

```
(set-logic HORN)
;; Inv(x, y, z, i)
(declare-fun Inv ( Int Int Int Int) Bool)
(assert
 (forall ( (A Int) (B Int) (C Int) (D Int))
         (=> (and (> B 0) (= C A) (= D 0))
            (Inv A B C D)))
(assert
 (forall ( (A Int) (B Int) (C Int) (D Int) (C1 Int) (D1 Int) )
         (=>
          (and (Inv A B C D) (< D B) (= C1 (+ C 1)) (= D1 (+ D
1)))
          (Inv A B C1 D1)
(assert
 (forall ( (A Int) (B Int) (C Int) (D Int))
         (=> (and (Inv A B C D) (>= D B) (not (= C (+ A B))))
            false
 )
(check-sat)
(get-model)
```

```
$ z3 add-by-one.smt2

sat
(model
  (define-fun Inv ((x!0 Int) (x!1 Int) (x!2 Int) (x!3 Int)) Bool
        (and (<= (+ x!2 (* (- 1) x!0) (* (- 1) x!3)) 0)
              (<= (+ x!2 (* (- 1) x!0) (* (- 1) x!1)) 0)
              (<= (+ x!0 x!3 (* (- 1) x!2)) 0)))
)
```

```
Inv(x, y, z, i)
z = x + i
z <= x + y</pre>
```



## **Horn Clauses for Program Verification**

 $\epsilon_{out}(x_0, \boldsymbol{w}, \epsilon_o)$ , which is an energy point into successor edges. with the edges are formulated as follows:

$$p_{init}(x_0, \boldsymbol{w}, \perp) \leftarrow x = x_0$$
 where  $x$  occurs in  $\boldsymbol{w}$ 
 $p_{exit}(x_0, ret, \top) \leftarrow \ell(x_0, \boldsymbol{w}, \top)$  for each label  $\ell$ , and  $re$ 
 $p(x, ret, \perp, \perp) \leftarrow p_{exit}(x, ret, \perp)$ 
 $p(x, ret, \perp, \top) \leftarrow p_{exit}(x, ret, \top)$ 
 $\ell_{out}(x_0, \boldsymbol{w}', e_0) \leftarrow \ell_{in}(x_0, \boldsymbol{w}, e_i) \land \neg e_i \land \neg wlp(S, \neg(e_i = \ell))$ 

5. incorrect :- Z=W+1, W>0, W+1 <read(A, W, U), read(A, Z)

6. 
$$p(I1,N,B) := 1 \le I$$
,  $I < N$ ,  $D = I - 1$ ,  $I1 = I + 1$ .  $V = U + 1$  read(A, D, U), write(A To translate a procedure of

7. p(I, N, A) := I = 1, N > 1.

De Angelis et al. Verifying Array Programs by Transforming Verification Conditions. VMCAI'14

Weakest Preconditions If we apply Boogie directly we obtain a translation from programs to Horn logic using a weakest liberal pre-condition calculus [26]:

$$\begin{aligned} \operatorname{ToHorn}(\operatorname{program}) &:= \operatorname{wlp}(\operatorname{Main}(), \top) \wedge \bigwedge_{\operatorname{decl} \in \operatorname{program}} \operatorname{ToHorn}(\operatorname{decl}) \\ \operatorname{ToHorn}(\operatorname{def}\ p(x)\ \{S\}) &:= \operatorname{wlp}\left( \underset{\mathbf{assume}}{\operatorname{havoc}}\ x_0; \underset{\mathbf{assume}}{\operatorname{assume}}\ x_0 = x; \\ \underset{\mathbf{assume}}{\operatorname{ppre}}(x); S, & p(x_0, \operatorname{ret}) \right) \\ wlp(x &:= E, Q) &:= \operatorname{let}\ x = E \ \operatorname{in}\ Q \\ wlp((\operatorname{if}\ E \ \operatorname{then}\ S_1 \ \operatorname{else}\ S_2), Q) &:= \operatorname{wlp}(((\operatorname{assume}\ E; S_1) \square (\operatorname{assume}\ \neg E; S_2)), Q) \\ wlp((S_1 \square S_2), Q) &:= \operatorname{wlp}(S_1, Q) \wedge \operatorname{wlp}(S_2, Q) \\ wlp(S_1; S_2, Q) &:= \operatorname{wlp}(S_1, \operatorname{wlp}(S_2, Q)) \\ wlp(\operatorname{havoc}\ x, Q) &:= \forall x \cdot Q \\ wlp(\operatorname{assume}\ \varphi, Q) &:= \varphi \wedge Q \\ wlp(\operatorname{assume}\ \varphi, Q) &:= \varphi \to Q \\ wlp((\operatorname{while}\ E \ \operatorname{do}\ S), Q) &:= \operatorname{inv}(w) \wedge \\ \forall w \cdot \begin{pmatrix} ((\operatorname{inv}(w) \wedge E) \to \operatorname{wlp}(S, \operatorname{inv}(w))) \\ \wedge ((\operatorname{inv}(w) \wedge \neg E) \to Q) \end{pmatrix} \end{aligned}$$

To translate a procedure call  $\ell: y := q(E); \ell'$  within a procedure p, create he clauses:

$$p(\boldsymbol{w}_0, \boldsymbol{w}_4) \leftarrow p(\boldsymbol{w}_0, \boldsymbol{w}_1), call(\boldsymbol{w}_1, \boldsymbol{w}_2), q(\boldsymbol{w}_2, \boldsymbol{w}_3), return(\boldsymbol{w}_1, \boldsymbol{w}_3, \boldsymbol{w}_4)$$

$$q(\boldsymbol{w}_2, \boldsymbol{w}_2) \leftarrow p(\boldsymbol{w}_0, \boldsymbol{w}_1), call(\boldsymbol{w}_1, \boldsymbol{w}_2)$$

$$call(\boldsymbol{w}, \boldsymbol{w}') \leftarrow \pi = \ell, x' = E, \pi' = \ell_{q_{init}}$$

$$return(\boldsymbol{w}, \boldsymbol{w}', \boldsymbol{w}'') \leftarrow \pi' = \ell_{q_{exit}}, \boldsymbol{w}'' = \boldsymbol{w}[ret'/y, \ell'/\pi]$$

Biørner, Gurfinkel, McMillan, and Rybalchenko:

Horn Clause Solvers for Program Verification



## Horn Clauses for Concurrent / Distributed / **Parameterized Systems**

For assertions 
$$R_1, \ldots, R_N$$
 over  $V$  and  $E_1, \ldots, E_N$  over  $V, V'$ ,   
 $\operatorname{CM1}: init(V) \longrightarrow R_i(V)$    
 $\operatorname{CM2}: R_i(V) \land \rho_i(V, V') \longrightarrow R_i(V')$    
 $\operatorname{CM3}: (\bigvee_{i \in 1...N \setminus \{j\}} R_i(V) \land \rho_i(V, V')) \longrightarrow E_j(V, V')$    
 $\operatorname{CM4}: R_i(V) \land E_i(V, V') \land \rho_i^{=}(V, V') \longrightarrow R_i(V')$    
 $\operatorname{CM5}: R_1(V) \land \cdots \land R_N(V) \land error(V) \longrightarrow false$    
multi-threaded program  $P$  is safe

Rybalchenko et al. Synthesizing Software Verifiers from Proof Rules, PLDI'12

$$\left\{ R(\mathsf{g}, \mathsf{p}_{\sigma(1)}, \mathsf{I}_{\sigma(1)}, \dots, \mathsf{p}_{\sigma(k)}, \mathsf{I}_{\sigma(k)}) \leftarrow dist(\mathsf{p}_1, \dots, \mathsf{p}_k) \land R(\mathsf{g}, \mathsf{p}_1, \mathsf{I}_1, \dots, \mathsf{p}_k, \mathsf{I}_k) \right\}_{\sigma \in S_k}$$

$$R(\mathsf{g}, \mathsf{p}_1, \mathsf{I}_1, \dots, \mathsf{p}_k, \mathsf{I}_k) \leftarrow dist(\mathsf{p}_1, \dots, \mathsf{p}_k) \land Init(\mathsf{g}, \mathsf{I}_1) \land \dots \land Init(\mathsf{g}, \mathsf{I}_k)$$
(7)

$$\textit{R}(\mathsf{g},\mathsf{p}_1,\mathsf{l}_1,\ldots,\mathsf{p}_k,\mathsf{l}_k) \;\leftarrow\; \textit{dist}(\mathsf{p}_1,\ldots,\mathsf{p}_k) \land \textit{Init}(\mathsf{g},\mathsf{l}_1) \land \cdots \land \textit{Init}(\mathsf{g},\mathsf{l}_k)$$

$$R(\mathsf{g}',\mathsf{p}_1,\mathsf{l}'_1,\ldots,\mathsf{p}_k,\mathsf{l}_k) \leftarrow dist(\mathsf{p}_1,\ldots,\mathsf{p}_k) \wedge \left( (\mathsf{g},\mathsf{l}_1) \stackrel{\mathsf{p}_1}{\rightarrow} (\mathsf{g}',\mathsf{l}'_1) \right) \wedge R(\mathsf{g},\mathsf{p}_1,\mathsf{l}_1,\ldots,\mathsf{p}_k,\mathsf{l}_k) \tag{8}$$

$$R(\mathsf{g}',\mathsf{p}_1,\mathsf{l}_1,\ldots,\mathsf{p}_k,\mathsf{l}_k) \leftarrow dist(\mathsf{p}_0,\mathsf{p}_1,\ldots,\mathsf{p}_k) \wedge \left( (\mathsf{g},\mathsf{l}_0) \stackrel{\mathsf{p}_0}{\rightarrow} (\mathsf{g}',\mathsf{l}_0') \right) \wedge RConj(0,\ldots,k) \tag{9}$$

$$false \leftarrow dist(\mathsf{p}_1,\ldots,\mathsf{p}_r) \land \left(\bigwedge_{j=1,\ldots,m} (\mathsf{p}_j = p_j \land (\mathsf{g},\mathsf{l}_j) \in E_j)\right) \land RConj(1,\ldots,r) \tag{10}$$

Figure 4: Horn constraints encoding a homogeneous infinite system with the help of a k-indexed invariant.  $S_k$  is the symmetric group on  $\{1,\ldots,k\}$ , i.e., the group of all permutations of k numbers; as an optimisation, any generating subset of  $S_k$ , for instance transpositions, can be used instead of  $S_k$ . In (10), we define  $r = \max\{m, k\}$ .

Hojjat et al. Horn Clauses for Communicating Timed Systems. HCVS'14

 $Init(i,j,\overline{v}) \wedge Init(j,i,\overline{v}) \wedge$ 

$$Init(i,i,\overline{v}) \wedge Init(j,j,\overline{v}) \Rightarrow I_2(i,j,\overline{v})$$
 (initial) 
$$I_2(i,j,\overline{v}) \wedge Tr(i,\overline{v},\overline{v}') \Rightarrow I_2(i,j,\overline{v}')$$
 (3) 
$$I_2(i,j,\overline{v}) \wedge Tr(j,\overline{v},\overline{v}') \Rightarrow I_2(i,j,\overline{v}')$$
 (4) 
$$I_2(i,j,\overline{v}) \wedge Tr(j,\overline{v},\overline{v}') \Rightarrow I_2(i,j,\overline{v}')$$
 (4) 
$$I_2(i,j,\overline{v}) \wedge Tr(j,\overline{v},\overline{v}') \Rightarrow I_2(i,j,\overline{v}')$$
 (5) 
$$I_2(i,j,\overline{v}) \wedge I_2(i,k,\overline{v}) \wedge I_2(j,k,\overline{v}) \wedge I_2(i,k,\overline{v}) \wedge I_2(i,j,\overline{v}')$$
 (5) 
$$I_2(i,j,\overline{v}) \wedge I_2(i,j,\overline{v}) \wedge I_2(i,j,\overline{v}') \wedge I_2(i,j,\overline{v}')$$
 (7) 
$$I_2(i,j,\overline{v}) \wedge I_2(i,j,\overline{v}) \wedge I_2(i,j,\overline{v}') \wedge I_2(i,j,\overline{v}')$$
 (8) 
$$I_2(i,j,\overline{v}) \wedge I_2(i,k,\overline{v}) \wedge I_2(i,k,\overline{v}) \wedge I_2(i,k,\overline{v}) \wedge I_2(i,j,\overline{v}') \wedge I_2(i,j,\overline{v}')$$
 (9) 
$$I_2(i,j,\overline{v}) \wedge I_2(i,k,\overline{v}) \wedge I_2(i,k,\overline$$

**Figure 6.** Horn clause encoding for thread modularity at level k (where  $(\ell_i, s, \ell'_i)$  and  $(\ell^{\dagger}, s, \cdot)$ ) refer to statement s on at from  $\ell_i$  to  $\ell'_i$  and, respectively, from  $\ell^{\dagger}$  to some other location in the control flow graph)

 $Inv(q, \ell_1, x_1, \dots, \ell_k, x_k) \wedge err(q, \ell_1, x_1, \dots, \ell_m, x_m) \rightarrow false$ 

Gurfinkel et al. SMT-Based Verification of Parameterized Systems. FSE 2016

Figure 3:  $VC_2(T)$  for two-quantifier invariants.



(safe)

Hoenicke et al. Thread Modularity at Many Levels. POPL'17

## **Spacer: Solving SMT-constrained CHC**

#### Spacer: a solver for SMT-constrained Horn Clauses

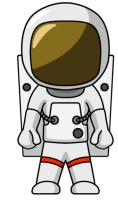
- now the default (and only) CHC solver in Z3
  - https://github.com/Z3Prover/z3
  - dev branch at https://github.com/agurfinkel/z3

#### Supported SMT-Theories

- Linear Real and Integer Arithmetic
- Quantifier-free theory of arrays
- Universally quantified theory of arrays + arithmetic
- Best-effort support for many other SMT-theories
  - data-structures, bit-vectors, non-linear arithmetic

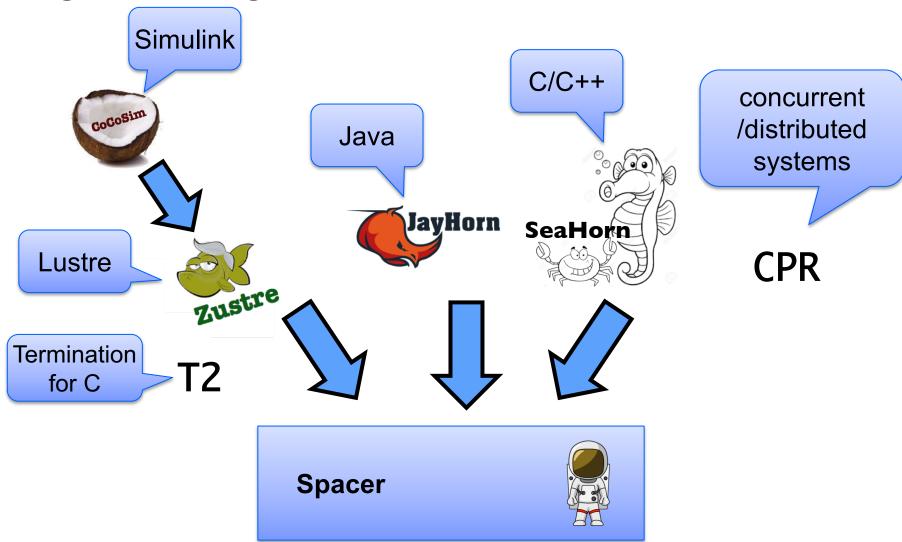
#### Support for Non-Linear CHC

- for procedure summaries in inter-procedural verification conditions
- for compositional reasoning: abstraction, assume-guarantee, thread modular, etc.





## **Logic-based Algorithmic Verification**





# VERIFICATION CONDITIONS FOR PROGRAMS



## Relationship between CHC and Verification

A program satisfies a property iff corresponding CHCs are satisfiable

• satisfiability-preserving transformations == safety preserving

Models for CHC correspond to verification certificates

• inductive invariants and procedure summaries

Unsatisfiability (or derivation of FALSE) corresponds to counterexample

• the resolution derivation (a path or a tree) is the counterexample

CAVEAT: In SeaHorn the terminology is reversed

- SAT means there exists a counterexample a BMC at some depth is SAT
- UNSAT means the program is safe BMC at all depths are UNSAT



### **Weakest Liberal Pre-Condition**

Validity of Hoare triples is reduced to FOL validity by applying a **predicate transformer** 

Dijkstra's weakest liberal pre-condition calculus [Dijkstra'75]

wlp (P, Post)

weakest pre-condition ensuring that executing P ends in Post

{Pre} P {Post} is valid

IFF

 $Pre \Rightarrow wlp (P, Post)$ 



## A Simple Programming Language



## Horn Clauses by Weakest Liberal Precondition

```
ToHorn (def P(x) {S}) = wlp (x0=x;assume(p_{pre}(x)); S, p(x0, ret))

ToHorn (Prog) = wlp (Main(), true) \land \forall \{P \in Prog\}. ToHorn (P)
```



## **Example of a WLP Horn Encoding**

```
{Pre: y≥ 0}

X<sub>o</sub> = x;

y<sub>o</sub> = y;

while y > 0 do

x = x+1;

y = y-1;

{Post: x=x<sub>o</sub>+y<sub>o</sub>}
```

#### **ToHorn**



```
C1: I(x,y,x,y) \leftarrow y \ge 0.

C2: I(x+1,y-1,x_0,y_0) \leftarrow I(x,y,x_0,y_0), y \ge 0.

C3: false \leftarrow I(x,y,x_0,y_0), y \le 0, x \ne x_0 + y_0
```

 $\{y \ge 0\}$  P  $\{x = x_{old} + y_{old}\}$  is **valid** IFF the  $C_1 \wedge C_2 \wedge C_3$  is **satisfiable** 



## **Control Flow Graph**

basic block

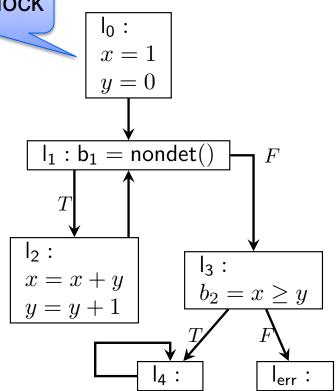
A CFG is a graph of basic blocks

edges represent different control flow

A CFG corresponds to a program syntax

where statements are restricted to the form

and S is control-free (i.e., assignments and procedure calls)





#### **Dual WLP**

Dual weakest liberal pre-condition

$$dual-wlp (P, Post) = \neg wlp (P, \neg Post)$$

s ∈ dual-wlp (P, Post) IFF there exists an execution of P that starts in s and ends in Post

**dual-wlp** (P, Post) is the weakest condition ensuring that an execution of P can reach a state in Post



## **Examples of dual-wlp**

dual-wlp(assume(E), Q) = 
$$\neg$$
wlp(assume(E),  $\neg$  Q) =  $\neg$ (E  $\Rightarrow$   $\neg$  Q) = E  $\wedge$  Q

dual-wlp(x := x+y; y := y+1, x=x' 
$$\land$$
 y=y') = y+1=y'  $\land$  x+y=x'

wlp(x := x + y, ¬(y+1=y 
$$\land$$
 x=x')) wlp(y:=y+1, ¬(x=x'  $\land$  y=y'))  
= let x = x+y in ¬ (y+1=y'  $\land$  x=x') = let y = y+1 in ¬(y=y'  $\land$  x=x')  
= ¬ (y+1=y'  $\land$  x+y=x') = ¬ (y+1=y  $\land$  x=x')



## **Horn Clauses by Dual WLP**

#### **Assumptions**

- each procedure is represent by a control flow graph
  - -i.e., statements of the form  $l_i:S$ ; goto  $l_i$ , where S is loop-free
- program is unsafe iff the last statement of Main() is reachable
  - i.e., no explicit assertions. All assertions are top-level.

## For each procedure P(x), create predicates

- 1(w) for each label (i.e., basic block)
  - $-p_{en}(x_0,x)$  for entry location of procedure p()
  - $-p_{ex}(x_0, r)$  for exit location of procedure p()
- p(x,r) for each procedure P(x):r



## **Horn Clauses by Dual WLP**

The verification condition is a conjunction of clauses:

$$p_{en}(x_0,x) \leftarrow x_0=x$$

$$I_i(x_0, w') \leftarrow I_i(x_0, w) \land \neg wlp(S, \neg(w=w'))$$

• for each statement  $l_i$ : S; goto  $l_j$ 

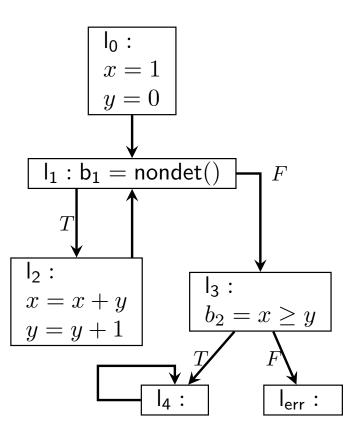
$$p(x_0,r) \leftarrow p_{ex}(x_0,r)$$

false 
$$\leftarrow$$
 Main<sub>ex</sub>(x, ret)



## **Example Horn Encoding**

```
\begin{array}{l} \text{int } x=1;\\ \text{int } y=0;\\ \text{while } (*) \; \{\\ x=x+y;\\ y=y+1;\\ \}\\ \text{assert} (x\geq y); \end{array}
```



$$\begin{array}{l} \langle 1 \rangle \ \mathsf{p}_0. \\ \langle 2 \rangle \ \mathsf{p}_1(x,y) \leftarrow \\ \ \mathsf{p}_0, x = 1, y = 0. \\ \langle 3 \rangle \ \mathsf{p}_2(x,y) \leftarrow \mathsf{p}_1(x,y) \ . \\ \langle 4 \rangle \ \mathsf{p}_3(x,y) \leftarrow \mathsf{p}_1(x,y) \ . \\ \langle 5 \rangle \ \mathsf{p}_1(x',y') \leftarrow \\ \ \mathsf{p}_2(x,y), \\ \ x' = x + y, \\ \ y' = y + 1. \\ \langle 6 \rangle \ \mathsf{p}_4 \leftarrow (x \geq y), \mathsf{p}_3(x,y). \\ \langle 7 \rangle \ \mathsf{p}_{\mathsf{err}} \leftarrow (x < y), \mathsf{p}_3(x,y). \\ \langle 8 \rangle \ \mathsf{p}_4 \leftarrow \mathsf{p}_4. \\ \langle 9 \rangle \ \bot \leftarrow \mathsf{p}_{\mathsf{err}}. \end{array}$$

## From CFG to Cut Point Graph

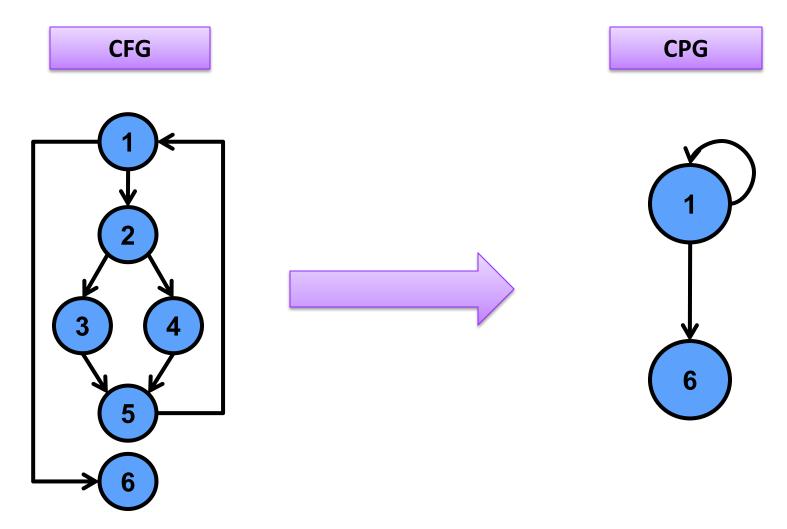
A *Cut Point Graph* hides (summarizes) fragments of a control flow graph by (summary) edges

Vertices (called, *cut points*) correspond to *some* basic blocks

An edge between cut-points c and d summarizes all finite (loop-free) executions from c to d that do not pass through any other cut-points



# **Cut Point Graph Example**





## From CFG to Cut Point Graph

A *Cut Point Graph* hides (summarizes) fragments of a control flow graph by (summary) edges

Cut Point Graph preserves reachability of (not-summarized) control location.

Summarizing loops is undecidable! (Halting program)

A *cutset summary* summarizes all location except for a *cycle cutset* of a CFG. Computing minimal cutset summary is NP-hard (minimal feedback vertex set).

A reasonable compromise is to summarize everything but heads of loops. (Polynomial-time computable).



## **Single Static Assignment**

SSA == every value has a unique assignment (a *definition*)

A procedure is in SSA form if every variable has exactly one definition

SSA form is used by many compilers

- explicit def-use chains
- simplifies optimizations and improves analyses

PHI-function are necessary to maintain unique definitions in branching control flow

$$x = PHI (v_0:bb_0, ..., v_n:bb_n)$$
 (phi-assignment)

"x gets V<sub>i</sub> if previously executed block was bb<sub>i</sub>"



## Single Static Assignment: An Example

val:bb

```
int x, y, n;

x = 0;
while (x < N) {
   if (y > 0)
        x = x + y;
   else
        x = x - y;
   y = -1 * y;
}
```

```
/ 0: goto 1
 1: x = 0 = PHI(0:0, x = 3:5);
    y 0 = PHI(y:0, y 1:5);
    if (x \ 0 < N) goto 2 else goto 6
 2: if (y_0 > 0) goto 3 else goto 4
 3: x_1 = x_0 + y_0; goto 5
 4: x_2 = x_0 - y_0; goto 5
 5: x = PHI(x : 1:3, x : 2:4);
    y 1 = -1 * y 0;
    goto 1
 6:
```

## **Large Step Encoding**

**Problem:** Generate a compact verification condition for a loop-free block of code

```
1: x = 0 = PHI(0:0, x = 3:5);
   y 0 = PHI(y:0, y 1:5);
   if (x \ 0 < N) goto 2 else goto 6
2: if (y_0 > 0) goto 3 else goto 4
3: x_1 = x_0 + y_0; goto 5
4: x_2 = x_0 - y_0; goto 5
5: x_3 = PHI(x_1:3, x_2:4);
   y 1 = -1 * y 0;
6:
```



## **Large Step Encoding: Extract all Actions**

$$x_1 = x_0 + y_0$$
  
 $x_2 = x_0 - y_0$   
 $y_1 = -1 * y_0$ 

```
1: x_0 = PHI(0:0, x_3:5);
  y 0 = PHI(y:0, y 1:5);
   if (x_0 < N) goto 2 else goto 6
2: if (y_0 > 0) goto 3 else goto 4
3: x_1 = x_0 + y_0 goto 5
4: x_2 = x_0 - y_0 goto 5
5: x = PHI(x 1:3, x_2:4);
  y_1 = -1 * y_0;
   goto 1
```



## **Example: Encode Control Flow**

$$x_{1} = x_{0} + y_{0}$$
 $x_{2} = x_{0} - y_{0}$ 
 $y_{1} = -1 * y_{0}$ 
 $B_{2} \rightarrow x_{0} < N$ 
 $B_{3} \rightarrow B_{2} \wedge y_{0} > 0$ 
 $B_{4} \rightarrow B_{2} \wedge y_{0} \leq 0$ 
 $B_{5} \rightarrow (B_{3} \wedge x_{3} = x_{1}) \vee (B_{4} \wedge x_{3} = x_{2})$ 

$$B_5 \wedge x_0^{\prime} = x_3 \wedge y_0^{\prime} = y_1$$

$$p_1(x'_0,y'_0) \leftarrow p_1(x_0,y_0), \phi.$$

```
1: x = 0 = PHI(0:0, x = 3:5);
   y 0 = PHI(y:0, y_1:5);
   if (x 0 < N) goto 2 else goto 6
2: if (y_0 > 0) goto 3 else goto 4
3: x_1 = x_0 + y_0; goto 5
4: x_2 = x_0 - y_0; goto 5
5: x_3 = PHI(x_1:3, x_2:4);

y_1 = -1 * y_0;
   goto 1
```



## Summary

Convert body of each procedure into SSA

For each procedure, compute a Cut Point Graph (CPG)

For each edge (s, t) in CPG use dual-wlp to construct the constraint for an execution to flow from s to t

Procedure summary is determined by constraints at the exit point of a procedure

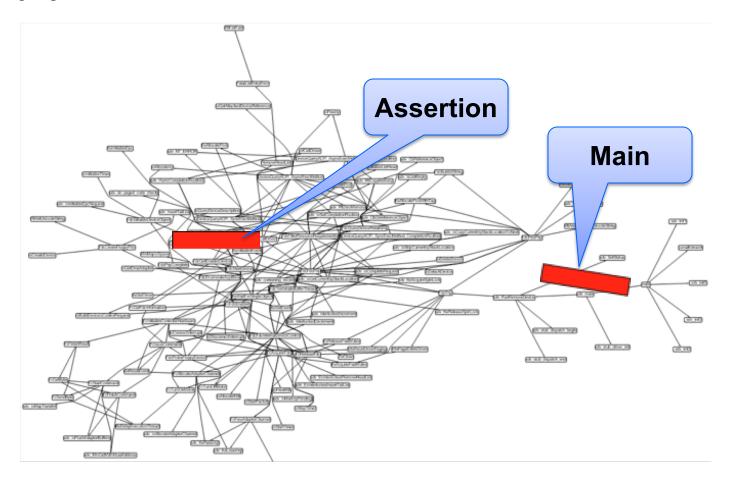


**Mixed Semantics** 

# PROGRAM TRANSFORMATION

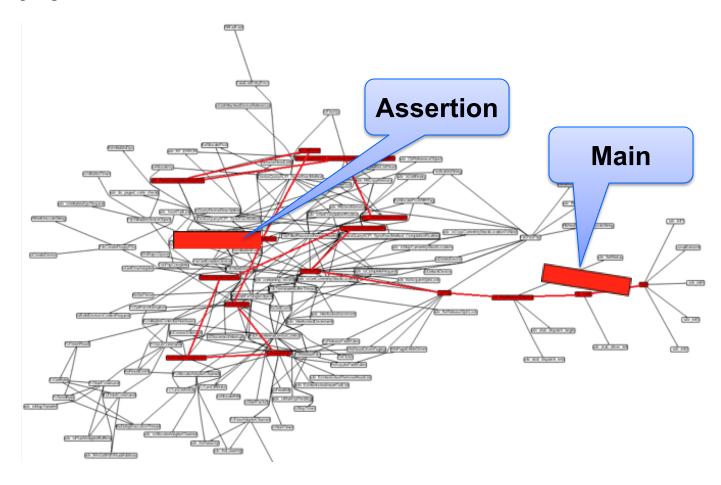


# **Deeply nested assertions**





# **Deeply nested assertions**



Counter-examples are long

Hard to determine (from main) what is relevant



#### **Mixed Semantics**

#### Stack-free program semantics combining:

- operational (or small-step) semantics
  - i.e., usual execution semantics
- natural (or big-step) semantics: function summary [Sharir-Pnueli 81]
  - $-(\sigma,\sigma) \in ||f||$  iff the execution of f on input state  $\sigma$  terminates and results in state  $\sigma'$
- some execution steps are big, some are small

#### Non-deterministic executions of function calls

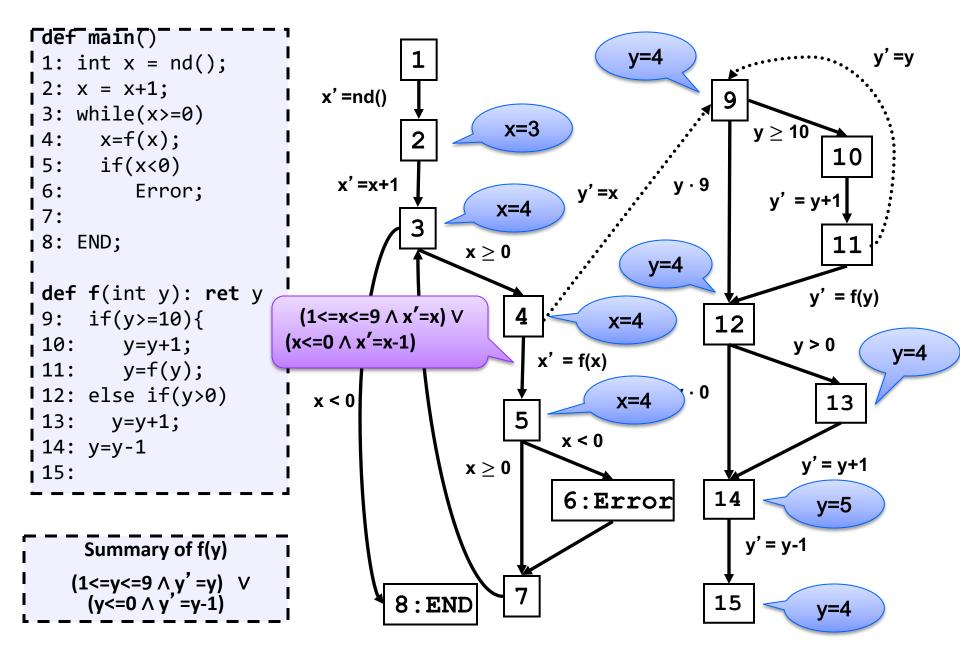
- update top activation record using function summary, or
- enter function body, forgetting history records (i.e., no return!)

#### Preserves reachability and non-termination

<u>Theorem:</u> Let K be the operational semantics, K<sup>m</sup> the stack-free semantics, and L a program location. Then,

```
K \models EF (pc=L) \Leftrightarrow K^m \models EF (pc=L) and K \models EG (pc\neq L) \Leftrightarrow K^m \models EG (pc\neq L)
```





## **Mixed Semantics Transformation via Inlining**

```
void main() {
  p1(); p2();
  assert(c1);
void p1() {
  p2();
  assert(c2);
void p2() {
  assert(c3);
```

```
void main() {
  if(nd()) p1(); else goto p1;
  if(nd()) p2(); else goto p2;
  assert(c1);
  assume(false);
  p1: if (nd) p2(); else goto p2;
  assume(!c2);
  assert(false);
  p2: assume(!c3);
  assert(false);
  void p1() {p2(); assume(c2);}
   void p2() {assume(c3);}
```

## **Mixed Semantics: Summary**

#### Every procedure is inlined at most once

- in the worst case, doubles the size of the program
- can be restricted to only inline functions that directly or indirectly call errror()

#### Easy to implement at compiler level

- create "failing" and "passing" versions of each function
- reduce "passing" functions to returning paths
- in main(), introduce new basic block bb.F for every failing function F(), and call failing.F in bb.F
- inline all failing calls
- replace every call to F to non-deterministic jump to bb.F or call to passing F

#### Increases context-sensitivity of context-insensitive analyses

- context of failing paths is explicit in main (because of inlining)
- enables / improves many traditional analyses



Incremental Construction of Inductive Clauses for Indubitable Correctness **IC3** 



## A Magician's Guide to Solving Undecidable Problems

Develop a procedure *P* for a decidable problem

Show that *P* is a decision procedure for the problem

• e.g., model checking of finite-state systems

#### Choose one of

- Always terminate with some answer (over-approximation)
- Always make useful progress (under-approximation)



Extend procedure P to procedure Q that "solves" the undecidable problem

- Ensure that Q is still a decision procedure whenever P is
- Ensure that Q either always terminates or makes progress



## **Symbolic Reachability Problem**

P = (X, Init, Tr, Bad)

P is UNSAFE if and only if there exists a number N s.t.

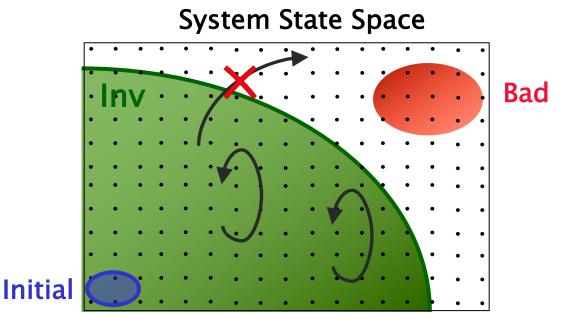
$$Init(X_0) \wedge \left(\bigwedge_{i=0}^{N-1} Tr(X_i, X_{i+1})\right) \wedge Bad(X_N) \not\Rightarrow \bot$$

P is SAFE if and only if there exists a safe inductive invariant Inv s.t.

$$Init \Rightarrow Inv$$
 
$$Inv(X) \land Tr(X,X') \Rightarrow Inv(X')$$
 Inductive 
$$Inv \Rightarrow \neg Bad$$
 Safe



#### **Inductive Invariants**

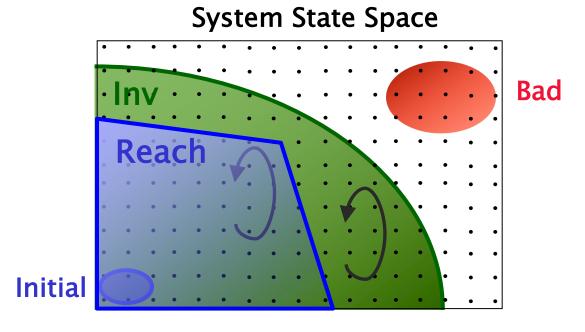


System S is safe iff there exists an inductive invariant Inv:

- Initiation: Initial ⊆ Inv
- Safety: Inv  $\cap$  Bad =  $\emptyset$
- **Consecution:**  $TR(Inv) \subseteq Inv$  i.e., if  $s \in Inv$  and  $s \sim t$  then  $t \in Inv$



#### **Inductive Invariants**



System S is safe iff there exists an inductive invariant Inv:

- Initiation: Initial ⊆ Inv
- Safety: Inv  $\cap$  Bad =  $\emptyset$
- Consecution:  $TR(Inv) \subseteq Inv$  i.e., if  $s \in Inv$  and  $s \sim t$  then  $t \in Inv$



System S is safe if Reach  $\cap$  Bad =  $\emptyset$ 

# IC3 = Incremental Construction of Inductive Clauses for Indubitable Correctness

The Goal: Find an Inductive Invariant stronger than P

- Recall: F is an inductive invariant stronger than P if
  - -INIT => F
  - $-F \wedge T => F'$
  - $-F \Rightarrow P$

by learning relatively inductive facts (incrementally)

In a property directed manner

Also called "Property Directed Reachability" (PDR)



#### **IC3 Basics**

Iteratively compute Over-Approximated Reachability Sequence (OARS)  $\langle F_0, F_1, ..., F_{k+1} \rangle$  s.t.

- $F_0 = INIT$
- $F_i \Rightarrow F_{i+1}$
- $F_i \wedge T \Rightarrow F'_{i+1}$
- $F_i \Rightarrow P$

monotone:  $F_i \subseteq F_{i+1}$ 

inductive: simulates one forward step

safe: p is an invariant up to k+1

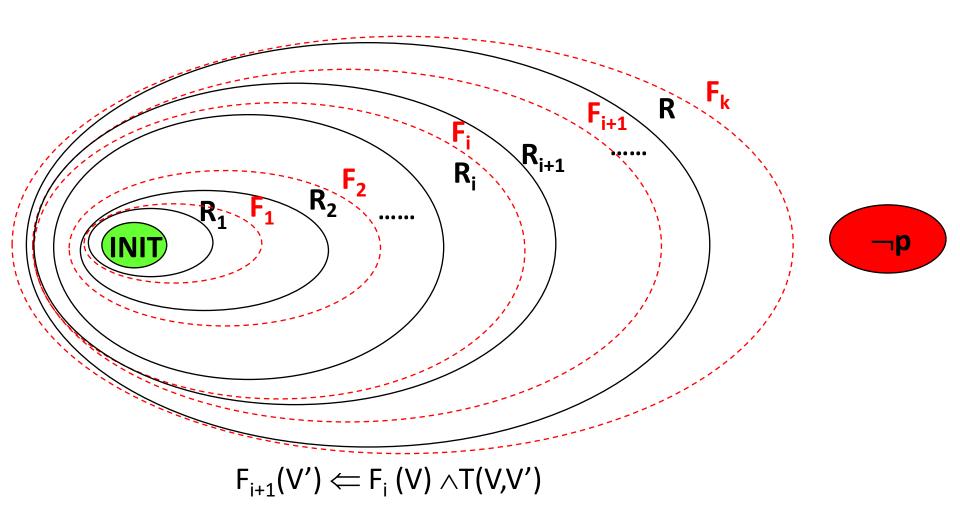
F<sub>i</sub> - CNF formula given as a set of clauses

F<sub>i</sub> over-approximates R<sub>i</sub>

• If  $F_{i+1} \Rightarrow F_i$  then fixpoint:  $F_i$  is an inductive invariant



# **OARS** (aka Inductive Trace)





If  $F_{k+1} \equiv F_k$  then  $F_k$  is an inductive invariant

## **IC3 Basics (cont.)**

## c is inductive relative to F if

- INIT  $\Rightarrow$  c
- $F \land c \land T \Rightarrow c'$

## **Notation:**

cube s: conjunction of literals

$$-v_1 \wedge v_2 \wedge \neg v_3$$
 - Represents a state

•s is a cube => ¬s is a clause (DeMorgan)

## **IC3** - Initialization

Check satisfiability of the two formulas:

• INIT 
$$\wedge$$
 T  $\wedge$   $\neg$ P'

If at least one is satisfiable: cex found

If both are unsatisfiable then:

• INIT 
$$\Rightarrow$$
 P

• INIT 
$$\wedge$$
 T  $\Rightarrow$  P'

#### Therefore

• 
$$F_0 = INIT$$
,  $F_1 = P$ 

$$-\langle F_0, F_1 \rangle$$
 is an OARS

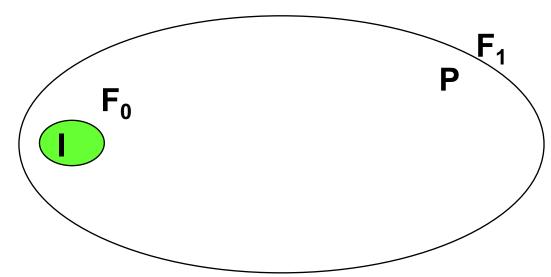
#### OARS:

$$- F_0 = INIT$$

$$- F_i \Rightarrow F_{i+1}$$

$$- F_{i} \wedge T \Rightarrow F'_{i+1}$$

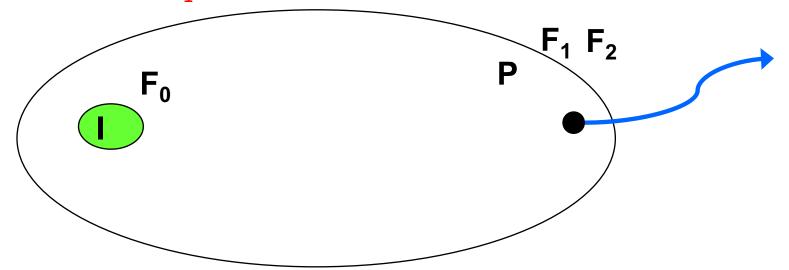
$$- F_i \Rightarrow P$$





Our OARS contains  $F_0$  and  $F_1$ Initialize  $F_2$  to P

- If P is an inductive invariant done!
- Otherwise:  $F_1 \wedge T \neq F_2$ 
  - => F<sub>1</sub> should be strengthened





$$- F_0 = INIT$$

$$- F_i \Rightarrow F_{i+1}$$

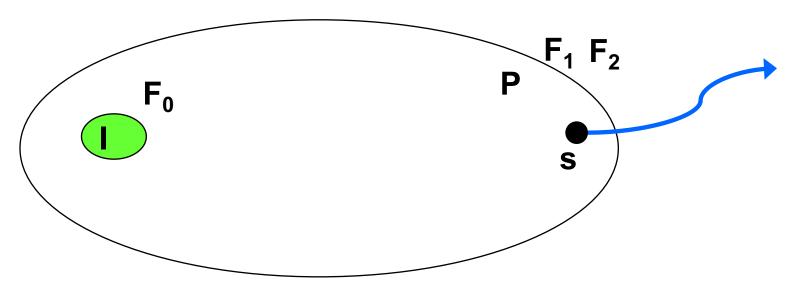
$$- F_{i} \wedge T \Rightarrow F'_{i+1}$$

$$- F_i \Rightarrow P$$



#### If P is not an inductive invariant

- $F_1 \wedge T \wedge \neg P'$  is satisfiable  $-(F \wedge T \wedge \neg P')$  sat IFF  $(F \wedge T => P')$  not valid
- From the satisfying assignment get a state s that can reach a bad state





$$- F_0 = INIT$$

$$- F_i \Rightarrow F_{i+1}$$

$$- F_{i} \wedge T \Rightarrow F'_{i+1}$$

$$-F_i \Rightarrow P$$

## Is s reachable in one transition from the previous set?

- backward search: Check  $F_0 \wedge T \wedge s'$
- If satisfiable, s is reachable from F<sub>0</sub>: CEX
- Otherwise, block s, i.e. remove it from F<sub>1</sub>

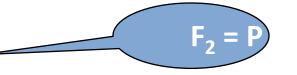
$$-F_1 = F_1 \land \neg S$$

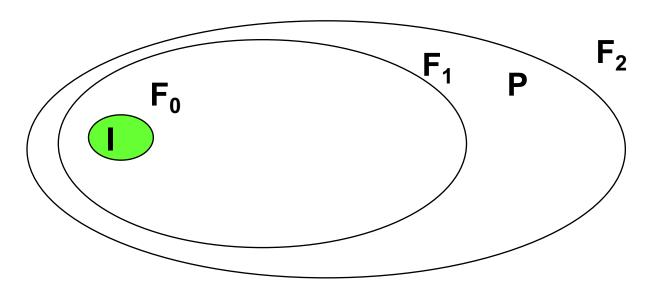
$$F_1 = F_1 \land \neg S$$



Iterate this process until  $F_1 \wedge T \wedge \neg P'$  becomes unsatisfiable

- $F_1 \wedge T => P'$  holds
- $\bullet$  <  $F_0$  ,  $F_1$ ,  $F_2$ > is an OARS

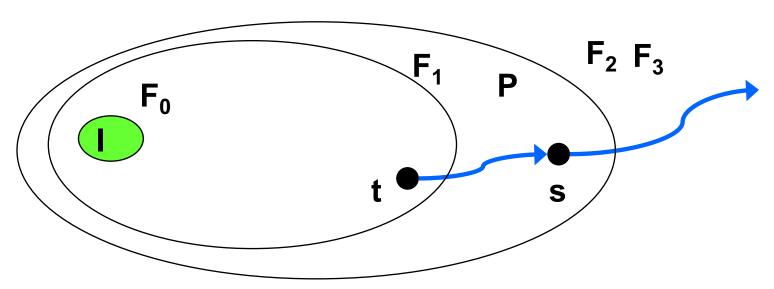






# New iteration, initialize $F_3$ to P, check $F_2 \wedge T \wedge \neg P'$

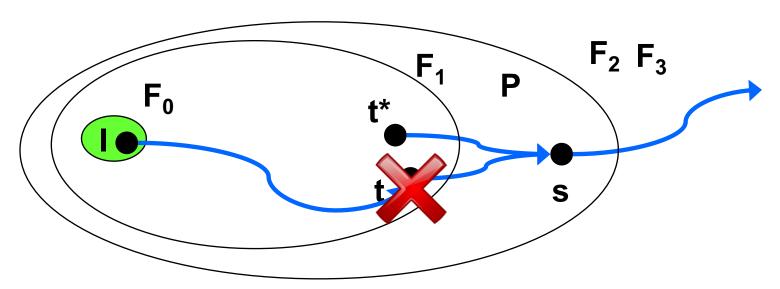
- If satisfiable, get s that can reach ¬P
- Now check if s can be reached from  $F_1$  by  $F_1 \wedge T \wedge s'$
- If it can be reached, get t and try to block it





# To block t, check $F_0 \wedge T \wedge t'$

- If satisfiable, a CEX
- If not, t is blocked, get a "new" t\* by F1  $\wedge$  T  $\wedge$  s' and try to block t\*

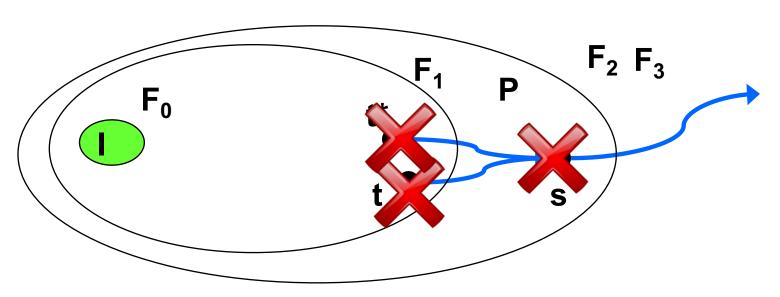




# When $F_1 \wedge T \wedge s'$ becomes unsatisfiable

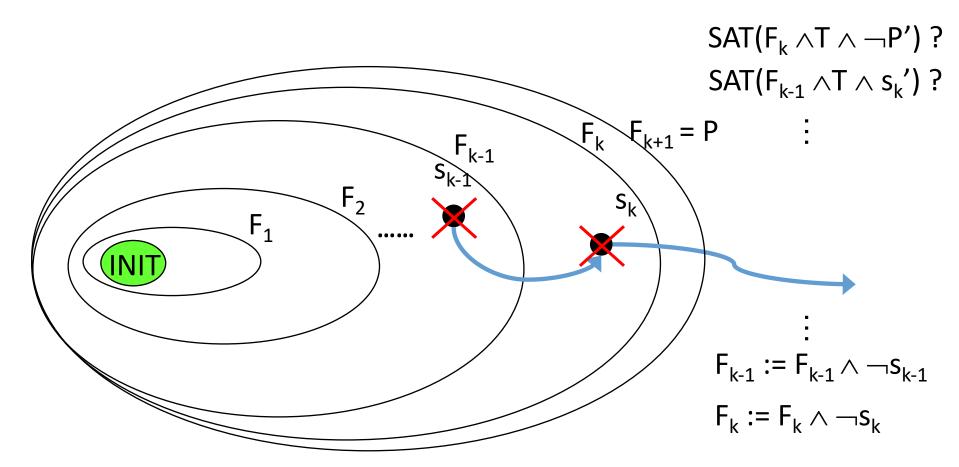
• s is blocked, get a "new" s\* by  $F_2 \wedge T \wedge \neg P'$  and try to block s\*

## .....You get the picture ©





### **General Iteration**

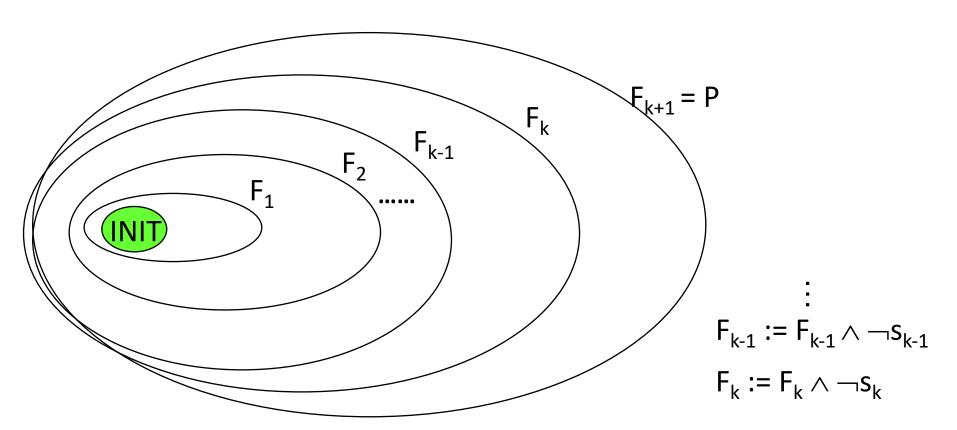


If s<sub>k</sub> is reachable (in k steps): counterexample

If  $s_k$  is unreachable: strengthen  $F_k$  to exclude  $s_k$ 



### **General Iteration**



Until  $F_k \wedge T \wedge \neg P'$  is unsatisfiable, i.e.  $F_k \wedge T => P'$ 

→ We have an OARS again. Check fixpoint and increase k



### **IC3** - Iteration

Given an OARS  $\langle F_0, F_1, ..., F_k \rangle$ , set  $F_{k+1} = P$ 

### Apply a backward search

- 1. Find predecessor  $s_k$  in  $F_k$  that can reach a bad state
  - $F_k \wedge T \neq P' (F_k \wedge T \wedge \neg P' \text{ is sat})$
- If none exists, move to next iteration (check fixpoint first)
- 3. If exists, try to find a predecessor  $s_{k-1}$  to  $s_k$  in  $F_{k-1}$ 
  - $F_{k-1} \wedge T \neq > \neg s_k' \quad (F_{k-1} \wedge T \wedge s_k' \text{ is sat})$
- 4. If none exists, remove  $s_k$  from  $F_k$  and go back to 3
  - $F_k := F_k \wedge \neg S_k$
- 5. Otherwise: Recur on  $(s_{k-1}, F_{k-1})$ 
  - We call (s<sub>k-1</sub>,k-1) a "proof obligation" / "counterexample to induction"

If we reach INIT, a CEX exists



# **That Simple?**

# Looks simple

But this "simple" does NOT work

# Simple = State Enumeration

Too many states...

### Does IC3 enumerate states?

- No removing more than one state at a time
- But, yes (when IC3 doesn't perform well)



## Generalization of a blocked state

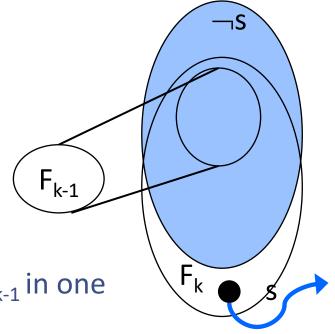
s in  $F_k$  can reach a bad state in one transition (or more)

### But $F_{k-1} \wedge T => \neg s' \text{ holds}$

- Therefore, s is not reachable in k transitions
- $F_k := F_k \land \neg s$

### We want to generalize this fact

- s is a single state
- Goal: learn a stronger fact
  - -Find a set of states, unreachable from  $F_{k-1}$  in one step





### Generalization

We know  $F_{k-1} \wedge T => \neg s'$ 

And, ¬s is a clause

Generalization:

Find a sub-clause  $c \subseteq \neg s$  s.t.

$$\mathbf{F}_{\mathbf{k-1}} \wedge \mathbf{T} => \mathbf{c'}$$
 and INIT => c

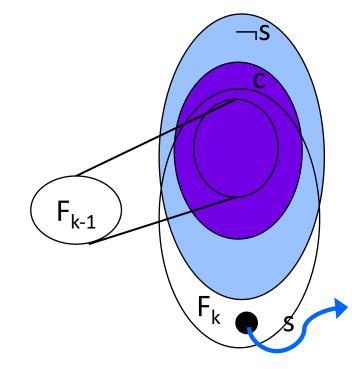
- Sub clause means less literals
- Less literals implies less satisfying assignments

$$-$$
 (a  $\vee$  b) vs. (a  $\vee$  b  $\vee$  c)

• c =>  $\neg$ s i.e. c is a stronger fact

$$F_k := F_k \wedge c$$

• More states are removed from  $F_{k_r}$  making it stronger/more precise (closer to  $R_k$ )





### Generalization

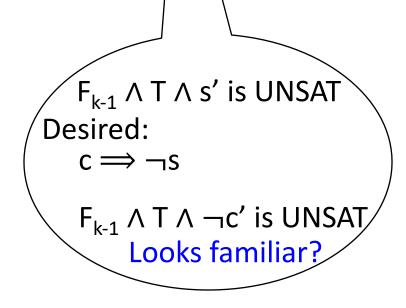
How do we find a sub-clause  $c \subseteq \neg s$  s.t.  $F_{k-1} \land T => c'$ ?

### **Trial and Error**

• Try to remove literals from  $\neg$ s while  $F_{k-1} \land T \land \neg c'$  and  $INIT \land \neg c'$  remain unsatisfiable

### Use the UnSAT Core

- (INIT'  $\vee$  ( $F_{k-1} \wedge T$ ))  $\wedge$  s' is unsatisfiable
- Conflict clauses can also be used



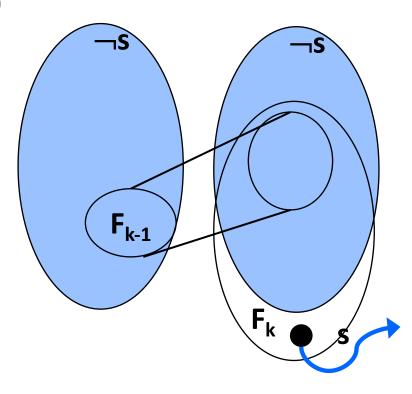


### **Observation 1**

Assume a state s in  $F_k$  can reach a bad state in a number of transitions

- Important Fact: s is not in F<sub>k-1</sub> (!!)
  - If s was in F<sub>k-1</sub> we would have found it in an earlier iteration

• Therefore:  $F_{k-1} = > \neg s$ 





### **Observation 1**

Assume a state s in  $F_k$  can reach a bad state in a number of transitions

Therefore:  $F_{k-1} = > \neg s$ 

Assume  $F_{k-1} \wedge T => \neg s'$  holds

• It's blocking time...

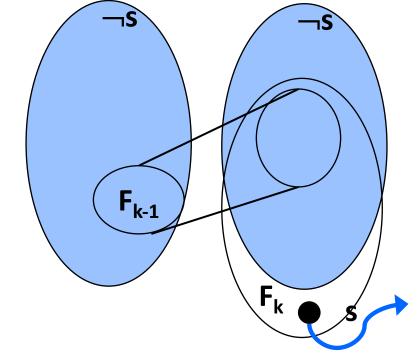
So, this is equivalent to

$$F_{k-1} \wedge \neg s \wedge T => \neg s'$$

Further INIT => ¬s

- Otherwise, CEX!(INIT ≠> ¬s IFF s is in INIT)
- This looks familiar!





### **Inductive Generalization**

We now know that  $\neg s$  is inductive relative to  $F_{k-1}$  And,  $\neg s$  is a clause

#### **Inductive Generalization:**

Find sub-clause  $c \subseteq \neg s$  s.t.

$$F_{k-1} \wedge c \wedge T \Rightarrow c'$$
 (and INIT  $\Rightarrow$  c)

• Stronger inductive fact

$$F_k := F_k \wedge c$$

- It may be the case that  $F_{k-1} \wedge T => F_k$  no longer holds
  - Why?

### **Inductive Generalization**

$$F_{k-1} \wedge c \wedge T => c'$$
 and INIT => c hold  
 $F_k := F_k \wedge c$ 

c is also inductive relative to  $F_{k-1}$ ,  $F_{k-2}$ ,..., $F_0$ 

- Add c to all of these sets
- For every  $i \le k$ :  $F_i^* = F_i \land c$

 $F_i^* \wedge T => F_{i+1}^*$  holds for every i < k

### **Observation 2**

Assume state s in F<sub>i</sub> can reach a bad state in a number of transitions

s is also in 
$$F_j$$
 for  $j > i$   $(F_i => F_j)$ 

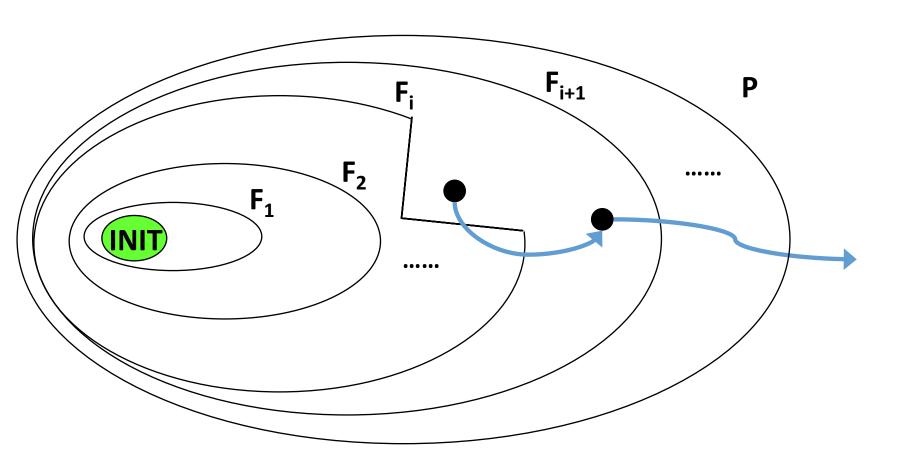
- a longer CEX may exist
- s may not be reachable in i steps, but it may be reachable in j steps

If s is blocked in  $F_i$ , it must be blocked in  $F_j$  for j > i

Otherwise, a CEX exists



# **Push Forward**





### **Push Forward**

### Suppose s is removed from F<sub>i</sub>

- by conjoining a sub-clause c
- $F_i := F_i \wedge C$

#### c is a clause learnt at level i

### try to push c forward for j > i

- If  $F_i \wedge c \wedge T \Rightarrow c'$  holds
  - c is inductive in level j
  - $-F_{i+1} := F_{i+1} \wedge C$
- Else: s was not blocked at level j > i
  - Add a proof obligation (s,j)
  - If s is reachable from INIT in j steps, CEX!



# **Generalizing Predecessor**

Suppose  $s_{k-1}$  is a predecessor obtained by  $F_{k-1} \wedge T \wedge s_k'$ 

New proof obligation

Try to generalize  $s_{k-1}$  to a set of states (cube m) such that  $m \Longrightarrow \exists V'$ .  $F_{k-1} \land T \land s_{k'}$ 

• Drop a literal from  $s_{k-1}$  and use ternary simulation to check whether  $F_{k-1} \wedge T \wedge s_k$  evaluates to true under current assignment



### **Recursive Blocking Stage in IC3**

```
// Find a counterexample, or strengthen the inductive trace
// s.t. F_N \Rightarrow \neg s holds
IC3 recBlockCube(s, N)
    Add(0, (s, N))
    while \neg \text{Empty}(Q) do
         (s, k) \leftarrow Pop(0)
         if (k = 0) return "Counterexample"
         if (F_k \Rightarrow \neg s) continue
         if (F_{k-1} \wedge Tr \wedge s') is SAT
              t \leftarrow generalized predecessor of s
              Add(0, (t, k-1))
              Add(Q, (s, k))
         else
              \negt \leftarrow generalize \negs by inductive generalization (to
                                                                    level m≥k)
              add \negt to F_m
              if (m<N) Add(Q, (s, m+1))
```



### **Pushing stage in IC3**

```
// Push each clause to the highest possible frame up to N  \begin{array}{l} \textbf{IC3\_Push()} \\ \textbf{for } k = 1 \dots N\text{-}1 \textbf{ do} \\ \textbf{for } c \in F_k \setminus F_{k+1} \textbf{ do} \\ \textbf{if } (F_k \wedge Tr \Rightarrow c') \\ \textbf{add } c \textbf{ to } F_{k+1} \\ \textbf{if } (F_k = F_{k+1}) \\ \textbf{return "Proof" } // F_k \textbf{ is a safe inductive invariant} \end{array}
```



# **IC3** – Key Ingredients

#### **Backward Search**

- Find a state s that can reach a bad state in a number of steps
- [lifting: generalize s to a set of states]
- s may not be reachable (over-approximations)

#### **Block a State**

- Do it efficiently, block more than s
  - Generalization / Inductive generalization

#### **Push Forward**

- An inductive fact at frame i, may also be inductive at higher frames
- If not, a longer CEX may be found





# SOLVING CONSTRAINED HORN CLAUSES



# **Constrained Horn Clauses (CHC)**

A Constrained Horn Clause (CHC) is a FOL formula

$$\forall V \cdot (\varphi \wedge p_1[X_1] \wedge \cdots \wedge p_n[X_n]) \rightarrow h[X]$$

### where

- ullet  $\mathcal T$  is a background theory (e.g., Linear Arithmetic, Arrays, Bit-Vectors, or combinations of the above)
- V are variables, and X<sub>i</sub> are terms over V
- ullet  $\varphi$  is a constraint in the background theory  ${\mathcal T}$
- $p_1$ , ...,  $p_n$ , h are n-ary predicates
- $p_i[X]$  is an application of a predicate to first-order terms





body constraint

Rule

$$h[X] \leftarrow p_1[X_1], \dots, p_n[X_n], \phi$$

Query

false 
$$\leftarrow p_1[X_1],..., p_n[X_n], \phi$$
.

**Fact** 

$$h[X] \leftarrow \phi$$
.

**Linear CHC** 

$$h[X] \leftarrow p[X_1], \phi.$$

**Non-Linear CHC** 

$$h[X] \leftarrow p_1[X_1], ..., p_n[X_n], \phi.$$
for  $n > 1$ 



# **CHC Satisfiability**

A  $\mathcal{T}$ -model of a set of a CHCs  $\Pi$  is an extension of the model M of  $\mathcal{T}$  with a first-order interpretation of each predicate  $p_i$  that makes all clauses in  $\Pi$  true in M

A set of clauses is **satisfiable** if and only if it has a model

This is the usual FOL satisfiability

A  $\mathcal{T}$ -solution of a set of CHCs  $\Pi$  is a substitution  $\sigma$  from predicates  $p_i$  to  $\mathcal{T}$ formulas such that  $\Pi \sigma$  is  $\mathcal{T}$ -valid

In the context of program verification

- a program satisfies a property iff corresponding CHCs are satisfiable
- solutions are inductive invariants
- refutation proofs are counterexample traces



# **Procedures for Solving CHC(T)**

Predicate abstraction by lifting Model Checking to HORN

• QARMC, Eldarica, ...

Maximal Inductive Subset from a finite Candidate space (Houdini)

• TACAS'18: hoice, FreqHorn

Machine Learning

• PLDI'18: sample, ML to guess predicates, DT to guess combinations

Abstract Interpretation (Poly, intervals, boxes, arrays...)

• Approximate least model by an abstract domain (SeaHorn, ...)

Interpolation-based Model Checking

• Duality, QARMC, ...

SMT-based Unbounded Model Checking (IC3/PDR)

• Spacer, Implicit Predicate Abstraction



# **Linear CHC Satisfiability**

Satisfiability of a set of linear CHCs is reducible to satisfiability of THREE clauses of the form

$$Init(X) \to P(X)$$

$$P(X) \land Tr(X, X') \to P(X')$$

$$P(X) \to \neg Bad(X)$$

where,  $X' = \{x' \mid x \in X\}$ , P a fresh predicate, and *Init*, *Bad*, and *Tr* are constraints

#### **Proof**:

add extra arguments to distinguish between predicates

$$Q(y) \land \phi \rightarrow W(y, z)$$

$$P(id='Q', y) \land \phi \rightarrow P(id='W', y, z)$$



# IC3, PDR, and Friends (1)

#### IC3: A SAT-based Hardware Model Checker

- Incremental Construction of Inductive Clauses for Indubitable Correctness
- A. Bradley: SAT-Based Model Checking without Unrolling. VMCAI 2011

### PDR: Explained and extended the implementation

- Property Directed Reachability
- N. Eén, A. Mishchenko, R. K. Brayton: Efficient implementation of property directed reachability. FMCAD 2011

### PDR with Predicate Abstraction (easy extension of IC3/PDR to SMT)

- A. Cimatti, A. Griggio, S. Mover, St. Tonetta: IC3 Modulo Theories via Implicit Predicate Abstraction. TACAS 2014
- J. Birgmeier, A. Bradley, G. Weissenbacher: Counterexample to Induction-Guided Abstraction-Refinement (CTIGAR). CAV 2014



# IC3, PDR, and Friends (2)

#### **GPDR: Non-Linear CHC with Arithmetic constraints**

- Generalized Property Directed Reachability
- K. Hoder and N. Bjørner: Generalized Property Directed Reachability. SAT 2012

#### **SPACER: Non-Linear CHC with Arithmetic**

- fixes an incompleteness issue in GPDR and extends it with under-approximate summaries
- A. Komuravelli, A. Gurfinkel, S. Chaki: SMT-Based Model Checking for Recursive Programs. CAV 2014

#### **PolyPDR: Convex models for Linear CHC**

- simulating Numeric Abstract Interpretation with PDR
- N. Bjørner and A. Gurfinkel: Property Directed Polyhedral Abstraction. VMCAI 2015

### **ArrayPDR: CHC with constraints over Airthmetic + Arrays**

- Required to model heap manipulating programs
- A. Komuravelli, N. Bjørner, A. Gurfinkel, K. L. McMillan:Compositional Verification of Procedural Programs using Horn Clauses over Integers and Arrays. FMCAD 2015



# IC3, PDR, and Friends (3)

### Quip: Forward Reachable States + Conjectures

- Use both forward and backward reachability information
- A. Gurfinkel and A. Ivrii: Pushing to the Top. FMCAD 2015

### Avy: Interpolation with IC3

- Use SAT-solver for blocking, IC3 for pushing
- Y. Vizel, A. Gurfinkel: Interpolating Property Directed Reachability. CAV 2014

### uPDR: Constraints in EPR fragment of FOL

- Universally quantified inductive invariants (or their absence)
- A. Karbyshev, N. Bjørner, S. Itzhaky, N. Rinetzky, S. Shoham: Property-Directed Inference of Universal Invariants or Proving Their Absence. CAV 2015

### Quic3: Universally quantified invariants for LIA + Arrays

- Extending Spacer with quantified reasoning
- A. Gurfinkel, S. Shoham, Y. Vizel: Quantifiers on Demand. ATVA 2018



# **Spacer: Solving SMT-constrained CHC**

### Spacer: a solver for SMT-constrained Horn Clauses

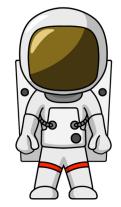
- now the default (and only) CHC solver in Z3
  - https://github.com/Z3Prover/z3
  - dev branch at https://github.com/agurfinkel/z3

### Supported SMT-Theories

- Linear Real and Integer Arithmetic
- Quantifier-free theory of arrays
- Universally quantified theory of arrays + arithmetic
- Best-effort support for many other SMT-theories
  - data-structures, bit-vectors, non-linear arithmetic

### Support for Non-Linear CHC

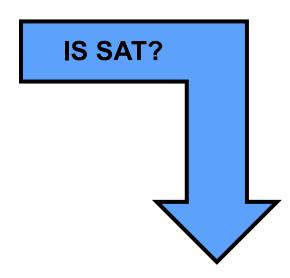
- for procedure summaries in inter-procedural verification conditions
- for compositional reasoning: abstraction, assume-guarantee, thread modular, etc.





# **Program Verification with HORN(LIA)**

```
z = x; i = 0;
assume (y > 0);
while (i < y) {
  z = z + 1;
  i = i + 1;
}
assert(z == x + y);</pre>
```



```
z = x \& i = 0 \& y > 0 \Rightarrow Inv(x, y, z, i)

Inv(x, y, z, i) & i < y & z1=z+1 & i1=i+1 \Rightarrow Inv(x, y, z1, i1)

Inv(x, y, z, i) & i >= y & z != x+y \Rightarrow false
```



### In SMT-LIB

```
(set-logic HORN)
;; Inv(x, y, z, i)
(declare-fun Inv ( Int Int Int Int) Bool)
(assert
 (forall ( (A Int) (B Int) (C Int) (D Int))
         (=> (and (> B 0) (= C A) (= D 0))
            (Inv A B C D)))
(assert
 (forall ( (A Int) (B Int) (C Int) (D Int) (C1 Int) (D1 Int) )
         (=>
          (and (Inv A B C D) (< D B) (= C1 (+ C 1)) (= D1 (+ D
1)))
          (Inv A B C1 D1)
(assert
 (forall ( (A Int) (B Int) (C Int) (D Int))
         (=> (and (Inv A B C D) (>= D B) (not (= C (+ A B))))
            false
 )
(check-sat)
(get-model)
```

```
$ z3 add-by-one.smt2

sat
(model

(define-fun Inv ((x!0 Int) (x!1 Int) (x!2 Int) (x!3 Int)) Bool

(and (<= (+ x!2 (* (- 1) x!0) (* (- 1) x!3)) 0)

(<= (+ x!2 (* (- 1) x!0) (* (- 1) x!1)) 0)

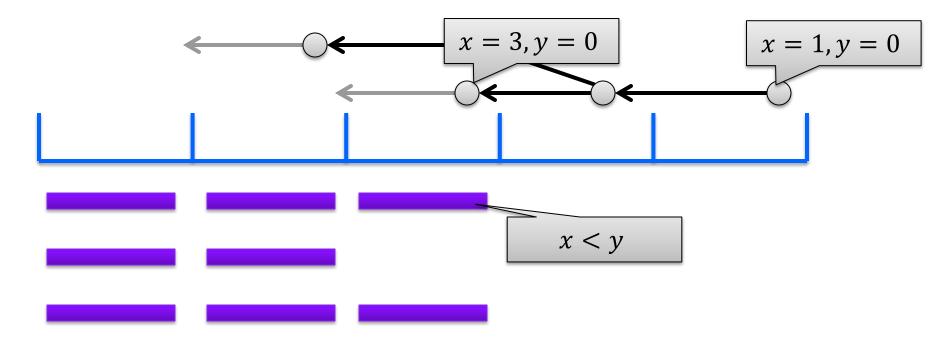
(<= (+ x!0 x!3 (* (- 1) x!2)) 0)))
)
```

```
Inv(x, y, z, i)
z = x + i
z <= x + y</pre>
```





# IC3/PDR In Pictures: MkSafe



### **Predecessor**

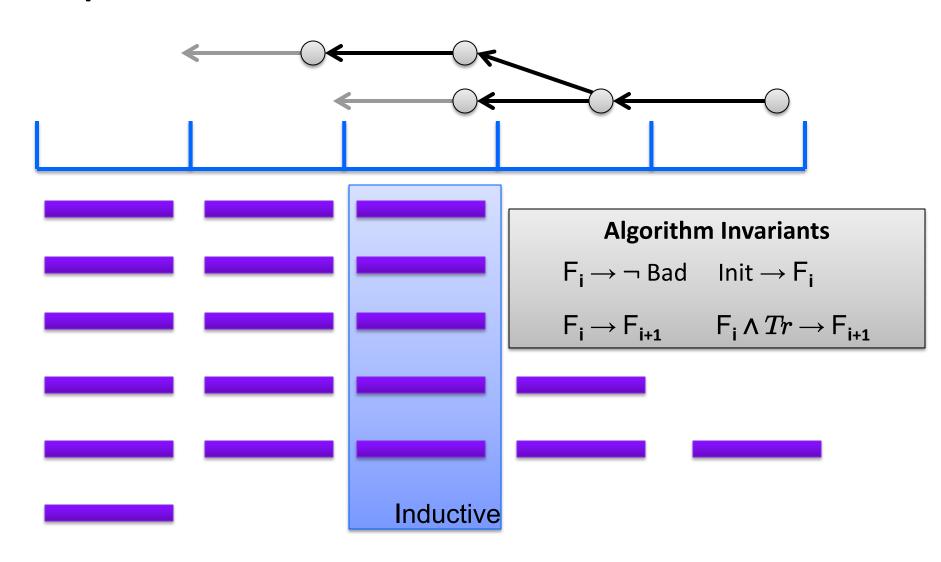
find M s.t.  $M \models F_i \wedge Tr \wedge m'$ 

find m s.t.  $(M \models m) \land (m \implies \exists V' \cdot Tr \land m')$ 



find  $\ell$  s.t.  $(F_i \wedge Tr \implies \ell') \wedge (\ell \implies \neg m)$ 

# **IC3/PDR** in Pictures: Push





SMT-query:  $\vdash \ell \land F_i \land Tr \implies \ell'_{119}$ 

# **IC3/PDR: Solving Linear (Propositional) CHC**

#### **Unreachable and Reachable**

terminate the algorithm when a solution is found

#### Unfold

increase search bound by 1

#### **Candidate**

choose a bad state in the last frame

#### **Decide**

- extend a cex (backward) consistent with the current frame
- choose an assignment s s.t. (s  $\land$   $F_i \land$  Tr  $\land$  cex') is SAT

#### Conflict

- construct a lemma to explain why cex cannot be extended
- Find a clause L s.t.  $L \Rightarrow \neg cex$ , Init  $\Rightarrow L$ , and  $L \land F_i \land Tr \Rightarrow L'$

#### Induction

propagate a lemma as far into the future as possible



# From Propositional PDR to Solving CHC

#### Theories with infinitely many models

- infinitely many satisfying assignments
- can't simply enumerate (when computing predecessor)
- can't block one assignment at a time (when blocking)

#### Non-Linear Horn Clauses

multiple predecessors (when computing predecessors)

The problem is undecidable in general, but we want an algorithm that makes progress

- doesn't get stuck in a decidable sub-problem
- guaranteed to find a counterexample (if it exists)



# IC3/PDR: Solving Linear (Propositional) CHC

#### **Unreachable and Reachable**

• terminate the algorithm when a solution is found

#### **Unfold**

increase search bound by 1

#### **Candidate**

choose a bad state in the last frame

#### **Decide**

- extend a cex (backward) consistent with the current frame
- choose an assignment s s.t. (s  $\land$  R<sub>i</sub>  $\land$  Tr  $\land$  cex') is SAT

#### Conflict

- construct a lemma to explain why cex cannot be extended
- Find a clause L s.t.  $L \Rightarrow \neg cex$ , Init  $\Rightarrow L$ , and  $L \land R_i \land Tr \Rightarrow L'$

#### Induction

propagate a lemma as far into the future as possible

Warehitebally) strengthen by dropping literals

Theory dependent

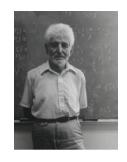
$$((F_i \land Tr) \lor Init') \Rightarrow \varphi'$$
$$\varphi' \Rightarrow \neg c'$$

Looking for φ'

# **ARITHMETIC CONFLICT**



## **Craig Interpolation Theorem**



**Theorem** (Craig 1957)

Let A and B be two First Order (FO) formulae such that A  $\Rightarrow \neg$ B, then there exists a FO formula I, denoted ITP(A, B), such that

$$A \Rightarrow I \qquad I \Rightarrow \neg B$$

$$\Sigma(I) \in \Sigma(A) \cap \Sigma(B)$$

A Craig interpolant ITP(A, B) can be effectively constructed from a resolution proof of unsatisfiability of  $A \land B$ 

In Model Checking, Craig Interpolation Theorem is used to safely overapproximate the set of (finitely) reachable states



## **Examples of Craig Interpolation for Theories**

### **Boolean logic**

$$A = (\neg b \land (\neg a \lor b \lor c) \land a)$$

$$B = (\neg a \vee \neg c)$$

$$ITP(A, B) = a \wedge c$$

### **Equality with Uniterpreted Functions (EUF)**

$$A = (f(a) = b \land p(f(a)))$$

$$B = (b = c \land \neg p(c))$$

$$ITP(A, B) = p(b)$$

### **Linear Real Arithmetic (LRA)**

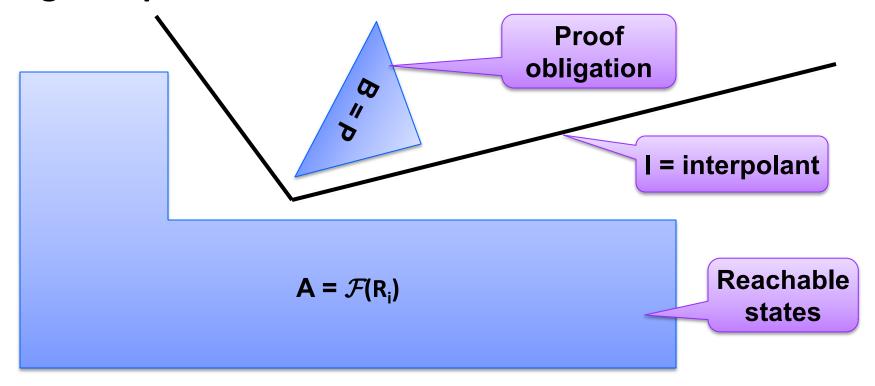
$$A = (z + x + y > 10 \land z < 5)$$

$$B = (x < -5 \land y < -3)$$

$$ITP(A, B) = x + y > 5$$



### **Craig Interpolation for Linear Arithmetic**



Useful properties of existing interpolation algorithms [CGS10] [HB12]

- $I \in ITP (A, B)$  then  $\neg I \in ITP (B, A)$
- if A is syntactically convex (a monomial), then I is convex
- if B is syntactically convex, then I is co-convex (a clause)
- if A and B are syntactically convex, then I is a half-space



### **Arithmetic Conflict**

Notation:  $\mathcal{F}(A) = (A(X) \land Tr) \lor Init(X')$ .

**Conflict** For  $0 \le i < N$ , given a counterexample  $\langle P, i+1 \rangle \in Q$  s.t.  $\mathcal{F}(F_i) \wedge P'$  is unsatisfiable, add  $P^{\uparrow} = \text{ITP}(\mathcal{F}(F_i), P')$  to  $F_j$  for  $j \le i+1$ .

### Counterexample is blocked using Craig Interpolation

summarizes the reason why the counterexample cannot be extended

#### Generalization is not inductive

- weaker than IC3/PDR
- inductive generalization for arithmetic is still an open problem





## **Computing Interpolants for IC3/PDR**

Much simpler than general interpolation problem for A  $\wedge$  B

- B is always a conjunction of literals
- A is dynamically split into DNF by the SMT solver
- DPLL(T) proofs do not introduce new literals

Interpolation algorithm is reduced to analyzing all theory lemmas in a DPLL(T) proof produced by the solver

- every theory-lemma that mixes B-pure literals with other literals is interpolated to produce a single literal in the final solution
- interpolation is restricted to clauses of the form  $(\Lambda B_i \Rightarrow V A_j)$

### Interpolating (UNSAT) Cores

- improve interpolation algorithms and definitions to the specific case of PDR
- classical interpolation focuses on eliminating non-shared literals
- in PDR, the focus is on finding good generalizations



### **Farkas Lemma**

Let M =  $t_1 \ge b_1 \land ... \land t_n \ge b_n$ , where  $t_i$  are linear terms and  $b_i$  are constants

M is *unsatisfiable* iff  $0 \ge 1$  is derivable from M by resolution

M is unsatisfiable iff  $M \vdash 0 \ge 1$ 

• e.g., 
$$x + y > 10$$
,  $-x > 5$ ,  $-y > 3 \vdash (x+y-x-y) > (10 + 5 + 3) \vdash 0 > 18$ 

M is unsatisfiable iff there exist Farkas coefficients  $g_1, \ldots, g_n$  such that

- $g_i \ge 0$
- $g_1 \times t_1 + ... + g_n \times t_n = 0$
- $g_1 \times b_1 + \dots + g_n \times b_n \ge 1$



## Frakas Lemma Example

### **Interpolants**

$$\begin{vmatrix}
z + x + y > 10 & \times 1 \\
-z > -5 & \times 1
\end{vmatrix}$$

$$x + y > 5$$

$$-x > 5 \qquad \times 1$$
$$-y > 3 \qquad \times 1$$

$$\begin{array}{cccc}
-x > 5 & \times 1 \\
-y > 3 & \times 1
\end{array}$$

0 > 13

## **Interpolation for Linear Real Arithmetic**

Let  $M = A \wedge B$  be UNSAT, where

- A =  $t_1 \ge b_1 \land ... \land t_i \ge b_i$ , and
- B =  $t_{i+1} \ge b_i \wedge ... \wedge t_n \ge b_n$

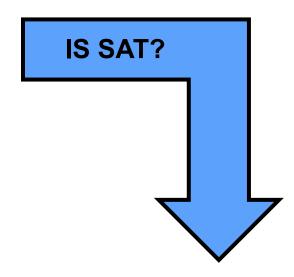
Let  $g_1, ..., g_n$  be the Farkas coefficients witnessing UNSAT

#### Then

- $g_1 \times (t_1 \ge b_1) + ... + g_i \times (t_i \ge b_i)$  is an interpolant between A and B
- $g_{i+1} \times (t_{i+1} \geq b_i)$  + ... +  $g_n \times$   $(t_n \geq b_n)$  is an interpolant between B and A
- $g_1 \times t_1 + ... + g_i \times t_i = (g_{i+1} \times t_{i+1} + ... + g_n \times t_n)$
- $\neg (g_{i+1} \times (t_{i+1} \ge b_i) + ... + g_n \times (t_n \ge b_n))$  is an interpolant between A and B

## **Program Verification with HORN(LIA)**

```
z = x; i = 0;
assume (y > 0);
while (i < y) {
  z = z + 1;
  i = i + 1;
}
assert(z == x + y);</pre>
```



```
z = x \& i = 0 \& y > 0 \Rightarrow Inv(x, y, z, i)

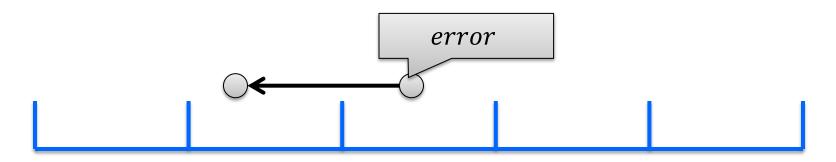
Inv(x, y, z, i) & i < y & z1=z+1 & i1=i+1 \Rightarrow Inv(x, y, z1, i1)

Inv(x, y, z, i) & i >= y & z != x+y \Rightarrow false
```





## **Lemma Generation Example**



#### **Transition Relation**

$$x = x_0 \land z = z_0 + 1 \land i = i_0 + 1 \land y > i_0$$

$$i \ge y \land x + y > z$$

Farkas explanation for unsat

$$x_0 + y_0 \le z_0, x \le x_0, z_0 \le z, i \le i_0 + 1$$
 $x + i \le z$ 
 $i >= y, x + y > z$ 
 $x + i > z$ 

false



Learn lemma:



$$s \subseteq pre(c)$$
  
 $s \Rightarrow \exists X' . Tr \land c'$ 

Computing a predecessor  $\boldsymbol{s}$  of a counterexample  $\boldsymbol{c}$ 

## **ARITHMETIC DECIDE**



## **Model Based Projection**

**Definition:** Let  $\varphi$  be a formula, U a set of variables, and M a model of  $\varphi$ . Then  $\psi$  = MBP (U, M,  $\varphi$ ) is a Model Based Projection of U, M and  $\varphi$  iff

- 1.  $\psi$  is a monomial
- 2.  $Vars(\psi) \subseteq Vars(\phi) \setminus U$
- 3. M  $\models \psi$
- 4.  $\psi \Rightarrow \exists U. \varphi$

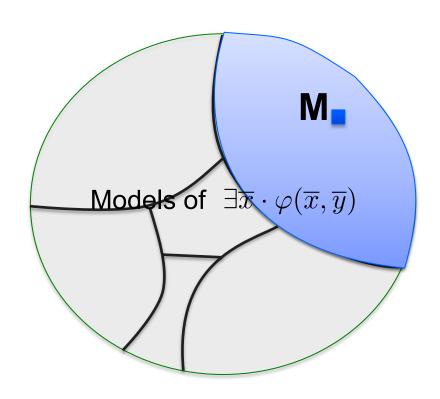
Model Based Projection under-approximates existential quantifier elimination relative to a given model (i.e., satisfying assignment)



## **Model Based Projection**

Expensive to find a quantifier-free

$$\psi(\overline{y}) \equiv \exists \overline{x} \cdot \varphi(\overline{x}, \overline{y})$$



1. Find model M of  $\phi$  (x,y)

2. Compute a partition containing M



### **Loos-Weispfenning Quantifier Elimination**

φ is LRA formula in Negation Normal Form

E is set of x=t atoms, U set of x < t atoms, and L set of s < x atoms

There are no other occurrences of x in  $\phi[x]$ 

$$\exists x. \varphi[x] \equiv \varphi[\infty] \vee \bigvee_{x=t \in E} \varphi[t] \vee \bigvee_{x < t \in U} \varphi[t - \epsilon]$$

where

$$(x < t')[t - \epsilon] \equiv t \le t'$$
  $(s < x)[t - \epsilon] \equiv s < t$   $(x = e)[t - \epsilon] \equiv false$ 

The case of lower bounds is dual

• using  $-\infty$  and  $t+\epsilon$ 



### Fourier-Motzkin Quantifier Elimination

$$\exists x \cdot \bigwedge_{i} s_{i} < x \wedge \bigwedge_{j} x < t_{j}$$

$$= \bigwedge_{i} \bigwedge_{j} resolve(s_{i} < x, x < t_{j}, x)$$

$$= \bigwedge_{i} \bigwedge_{j} s_{i} < t_{j}$$

Quadratic increase in the formula size per each eliminated variable



### **Quantifier Elimination with Assumptions**

$$\left(\bigwedge_{j\neq 0} t_0 \leq t_j\right) \wedge \exists x \cdot \bigwedge_i s_i < x \wedge \bigwedge_j x < t_j$$

$$= \left(\bigwedge_{j\neq 0} t_0 \leq t_j\right) \wedge \bigwedge_i resolve(s_i < x, x < t_0, x)$$

$$= \left(\bigwedge_{j\neq 0} t_0 \leq t_j\right) \wedge \bigwedge_i s_i < t_0$$

Quantifier elimination is simplified by a choice of a minimal upper bound

- For each choice of minimal upper bound, no increase in term size
- Dually, can use largest lower bound

How to chose an the assumptions?!

• MBP == use the order chosen by the model



### **MBP for Linear Rational Arithmetic**

### Compute a single disjunct from LW-QE that includes the model

Use the Model to uniquely pick a substitution term for x

$$Mbp_x(M, x = s \land L) = L[x \leftarrow s]$$

$$Mbp_x(M, x \neq s \land L) = Mbp_x(M, s < x \land L) \text{ if } M(x) > M(s)$$

$$Mbp_x(M, x \neq s \land L) = Mbp_x(M, -s < -x \land L) \text{ if } M(x) < M(s)$$

$$Mbp_x(M, \bigwedge_i s_i < x \land \bigwedge_j x < t_j) = \bigwedge_i s_i < t_0 \land \bigwedge_j t_0 \le t_j \text{ where } M(t_0) \le M(t_i), \forall i$$

### MBP techniques have been developed for

- Linear Rational Arithmetic, Linear Integer Arithmetic
- Theories of Arrays, and Recursive Data Types



### **Arithmetic Decide**

Notation:  $\mathcal{F}(A) = (A(X) \land Tr(X, X') \lor Init(X').$ 

**Decide** If  $\langle P, i+1 \rangle \in Q$  and there is a model m(X, X') s.t.  $m \models \mathcal{F}(F_i) \wedge P'$ , add  $\langle P_{\downarrow}, i \rangle$  to Q, where  $P_{\downarrow} = \text{MBP}(X', m, \mathcal{F}(F_i) \wedge P')$ .

Compute a predecessor using Model Based Projection

To ensure progress, Decide must be finite

• finitely many possible predecessors when all other arguments are fixed

### Alternatively

- Completeness can follow from an interaction of Decide and Conflict
  - but requires more rules to propagate implicants backward (as in PDR) and forward (as in Spacer and Quip)



## PolyPDR: Solving CHC(LRA)

#### **Unreachable and Reachable**

terminate the algorithm when a solution is found

#### **Unfold**

increase search bound by 1

#### **Candidate**

choose a bad state in the last frame

#### **Decide**

- extend a cex (backward) consistent with the current frame
- find a model **M** of **s** s.t.  $(F_i \land Tr \land cex')$ , and let **s** = MBP(X',  $F_i \land Tr \land cex')$

#### Conflict

- construct a lemma to explain why cex cannot be extended
- Find an interpolant L s.t.  $L \Rightarrow \neg cex$ , Init  $\Rightarrow L$ , and  $F_i \land Tr \Rightarrow L'$

#### Induction

propagate a lemma as far into the future as possible



## **Non-Linear CHC Satisfiability**

Satisfiability of a set of arbitrary (i.e., linear or non-linear) CHCs is reducible to satisfiability of THREE (3) clauses of the form

$$Init(X) \to P(X)$$
 
$$P(X) \land P(X^o) \land Tr(X, X^o, X') \to P(X')$$
 
$$P(X) \to \neg Bad(X)$$

where,  $X' = \{x' \mid x \in X\}$ ,  $X^o = \{x^o \mid x \in X\}$ , P a fresh predicate, and Init, Bad, and Tr are constraints



### **Generalized GPDR**

**Input**: A safety problem  $\langle Init(X), Tr(X, X^o, X'), Bad(X) \rangle$ .

Output: Unreachable or Reachable

**Data**: A cex queue Q, where a cex  $\langle c_0, \ldots, c_k \rangle \in Q$  is a tuple, each

 $c_j = \langle m, i \rangle$ , m is a cube over state variables, and  $i \in \mathbb{N}$ . A level  $\overline{N}$ .

A trace  $F_0, F_1, \ldots$ 

**Notation:**  $\mathcal{F}(A,B) = Init(X') \vee (A(X) \wedge B(X^o) \wedge Tr)$ , and

 $\mathcal{F}(A) = \mathcal{F}(A, A)$ 

**Initially:**  $Q = \emptyset$ , N = 0,  $F_0 = Init$ ,  $\forall i > 0 \cdot F_i = \emptyset$ 

**Require:**  $Init \rightarrow \neg Bad$ 

repeat

Unreachable If there is an i < N s.t.  $F_i \subseteq F_{i+1}$  return Unreachable.

**Reachable** if exists  $t \in Q$  s.t. for all  $\langle c, i \rangle \in t$ , i = 0, return Reachable.

**Unfold** If  $F_N \to \neg Bad$ , then set  $N \leftarrow N+1$  and  $Q \leftarrow \emptyset$ .

**Candidate** If for some  $m, m \to F_N \wedge Bad$ , then add  $\langle \langle m, N \rangle \rangle$  to Q.

**Decide** If there is a  $t \in Q$ , with  $c = \langle m, i+1 \rangle \in t$ ,  $m_1 \to m$ ,  $l_0 \wedge m_0^o \wedge m_1^o$  is satisfiable, and  $l_0 \wedge m_0^o \wedge m_1^o \to F_i \wedge F_i^o \wedge Tr \wedge m'$  then add  $\hat{t}$  to Q, where  $\hat{t} = t$  with c replaced by two tuples  $\langle l_0, i \rangle$ , and  $\langle m_0, i \rangle$ .

Conflict If there is a  $t \in Q$  with  $c = \langle m, i+1 \rangle \in t$ , s.t.  $\mathcal{F}(F_i) \wedge m'$  is unsatisfiable. Then, add  $\varphi = \text{ITP}(\mathcal{F}(F_i), m')$  to  $F_j$ , for all  $0 \le j \le i+1$ .

**Leaf** If there is  $t \in Q$  with  $c = \langle m, i \rangle \in t$ , 0 < i < N and  $\mathcal{F}(F_{i-1}) \wedge m'$  is unsatisfiable, then add  $\hat{t}$  to Q, where  $\hat{t}$  is t with c replaced by  $\langle m, i+1 \rangle$ .

**Induction** For  $0 \le i < N$  and a clause  $(\varphi \lor \psi) \in F_i$ , if  $\varphi \notin F_{i+1}$ ,  $\mathcal{F}(\phi \land F_i) \to \phi'$ , then add  $\varphi$  to  $F_j$ , for all  $j \le i+1$ .

until  $\infty$ ;

counterexample is a tree

two predecessors

theory-aware **Conflict** 

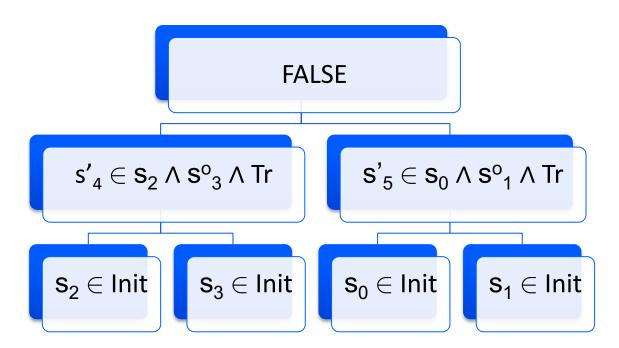


## **Counterexamples to non-linear CHC**

A set S of CHC is unsatisfiable iff S can derive FALSE

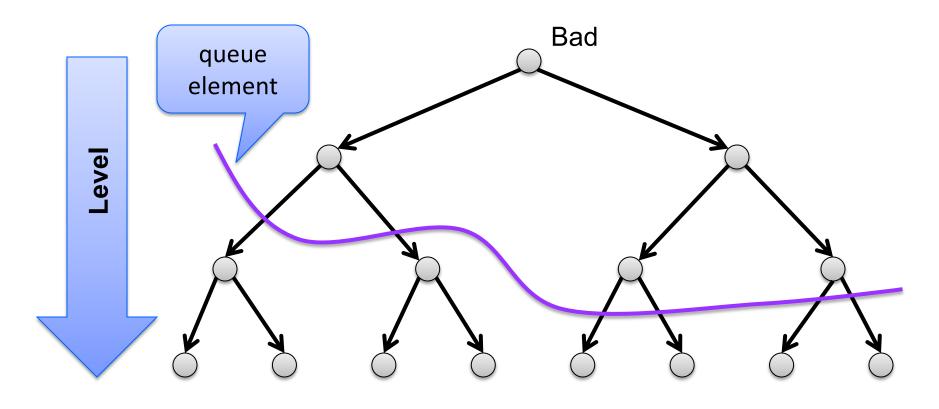
• we call such a derivation a counterexample

For linear CHC, the counterexample is a path For non-linear CHC, the counterexample is a tree





## **GPDR Search Space**



In Decide, one POB in the frontier is chosen and its two children are expanded



## **GPDR: Splitting predecessors**

Consider a clause

$$P(x) \land P(y) \land x > y \land z = x + y \implies P(z)$$

How to compute a predecessor for a proof obligation z > 0

Predecessor over the constraint is:

$$\exists z \cdot x > y \land z = x + y \land z > 0$$
$$= x > y \land x + y > 0$$

Need to create two separate proof obligation

- one for P(x) and one for P(y)
- gpdr solution: split by substituting values from the model (incomplete)



### **GPDR: Deciding predecessors**

**Decide** If there is a  $t \in Q$ , with  $c = \langle m, i+1 \rangle \in t$ ,  $m_1 \to m$ ,  $l_0 \wedge m_0^o \wedge m_1'$  is satisfiable, and  $l_0 \wedge m_0^o \wedge m_1' \to F_i \wedge F_i^o \wedge Tr \wedge m'$  then add  $\hat{t}$  to Q, where  $\hat{t} = t$  with c replaced by two tuples  $\langle l_0, i \rangle$ , and  $\langle m_0, i \rangle$ .

Compute two predecessors at each application of GPDR/Decide

Can explore both predecessors in parallel

• e.g., BFS or DFS exploration order

Number of predecessors is unbounded

• incomplete even for finite problem (i.e., non-recursive CHC)

No caching/summarization of previous decisions

worst-case exponential for Boolean Push-Down Systems



## **Spacer**

Same queue as in IC3/PDR

Cache Reachable states

Three variants of **Decide** 

Same **Conflict** as in APDR/GPDR

**Input**: A safety problem  $\langle Init(X), Tr(X, X^o, X'), Bad(X) \rangle$ .

Output: Unreachable or Reachable

**Data**: A cex queue Q, where a cex  $c \in Q$  is a pair  $\langle m, i \rangle$ , m is a cube over state variables, and  $i \in \mathbb{N}$ . A level N. A set of reachable states REACH. A trace  $F_0, F_1, \ldots$ 

**Notation:**  $\mathcal{F}(A,B) = Init(X') \vee (A(X) \wedge B(X^o) \wedge Tr)$ , and  $\mathcal{F}(A) = \mathcal{F}(A,A)$ 

**Initially:**  $Q = \emptyset$ , N = 0,  $F_0 = Init$ ,  $\forall i > 0 \cdot F_i = \emptyset$ , REACH = Init

**Require:**  $Init \rightarrow \neg Bad$ 

repeat

**Unreachable** If there is an i < N s.t.  $F_i \subseteq F_{i+1}$  return *Unreachable*.

**Reachable** If Reach  $\wedge$  Bad is satisfiable, **return** Reachable.

**Unfold** If  $F_N \to \neg Bad$ , then set  $N \leftarrow N+1$  and  $Q \leftarrow \emptyset$ .

**Candidate** If for some  $m, m \to F_N \wedge Bad$ , then add  $\langle m, N \rangle$  to Q.

**Successor** If there is  $\langle m, i+1 \rangle \in Q$  and a model M  $M \models \psi$ , where  $\psi = \mathcal{F}(\forall \text{Reach}) \land m'$ . Then, add s to Reach, where  $s' \in \text{MBP}(\{X, X^o\}, \psi)$ .

**DecideMust** If there is  $\langle m, i+1 \rangle \in Q$ , and a model M  $M \models \psi$ , where  $\psi = \mathcal{F}(F_i, \vee \text{REACH}) \wedge m'$ . Then, add s to Q, where  $s \in \text{MBP}(\{X^o, X'\}, \psi)$ .

**DecideMay** If there is  $\langle m, i+1 \rangle \in Q$  and a model M  $M \models \psi$ , where  $\psi = \mathcal{F}(F_i) \wedge m'$ . Then, add s to Q, where  $s^o \in \mathrm{MBP}(\{X, X'\}, \psi)$ .

**Conflict** If there is an  $\langle m, i+1 \rangle \in Q$ , s.t.  $\mathcal{F}(F_i) \wedge m'$  is unsatisfiable. Then, add  $\varphi = \text{ITP}(\mathcal{F}(F_i), m')$  to  $F_i$ , for all  $0 \leq j \leq i+1$ .

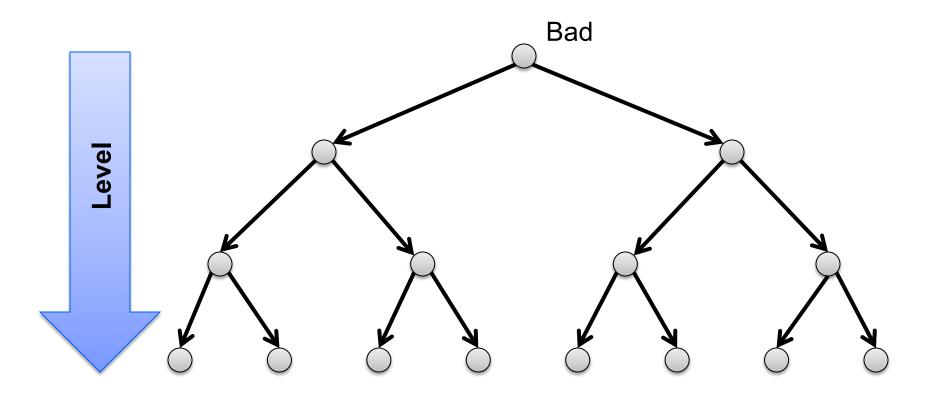
**Leaf** If  $\langle m, i \rangle \in Q$ , 0 < i < N and  $\mathcal{F}(F_{i-1}) \wedge m'$  is unsatisfiable, then add  $\langle m, i+1 \rangle$  to Q.

**Induction** For  $0 \le i < N$  and a clause  $(\varphi \lor \psi) \in F_i$ , if  $\varphi \notin F_{i+1}$ ,  $\mathcal{F}(\phi \land F_i) \to \phi'$ , then add  $\varphi$  to  $F_i$ , for all  $j \le i+1$ .

until  $\infty$ ;



### **SPACER Search Space**



In Decide, unfold the derivation tree in a fixed depth-first order

• use MBP to decide on counterexamples

Successor: Learn new facts (reachable states) on the way up

use MBP to propagate facts bottom up



### **Successor Rule: Computing Reachable States**

```
Successor If there is \langle m, i+1 \rangle \in Q and a model M M \models \psi, where \psi = \mathcal{F}(\forall \text{REACH}) \land m'. Then, add s to REACH, where s' \in \text{MBP}(\{X, X^o\}, \psi).
```

# Computing new reachable states by under-approximating forward image using MBP

• since MBP is finite, guarantee to exhaust all reachable states

#### Second use of MBP

- orthogonal to the use of MBP in Decide
- can allow REACH to contain auxiliary variables, but this might explode

#### For Boolean CHC, the number of reachable states is bounded

- complexity is polynomial in the number of states
- same as reachability in Push Down Systems



### **Decide Rule: Must and May refinement**

**DecideMust** If there is  $\langle m, i+1 \rangle \in Q$ , and a model M  $M \models \psi$ , where  $\psi = \mathcal{F}(F_i, \forall \text{Reach}) \land m'$ . Then, add s to Q, where  $s \in \text{MBP}(\{X^o, X'\}, \psi)$ .

**DecideMay** If there is  $\langle m, i+1 \rangle \in Q$  and a model M  $M \models \psi$ , where  $\psi = \mathcal{F}(F_i) \wedge m'$ . Then, add s to Q, where  $s^o \in \mathrm{MBP}(\{X, X'\}, \psi)$ .

#### **DecideMust**

• use computed summary (REACH) to skip over a call site

### **DecideMay**

- use over-approximation of a calling context to guess an approximation of the callsite
- the call-site either refutes the approximation (**Conflict**) or refines it with a witness (**Successor**)



### **CHC-COMP: CHC Solving Competition**

### First edition on July 13, 2018 at HVCS@FLOC

Constrained Horn Clauses (CHC) is a fragment of First Order Logic (FOL) that is sufficiently expressive to describe many verification, inference, and synthesis problems including inductive invariant inference, model checking of safety properties, inference of procedure summaries, regression verification, and sequential equivalence. The CHC competition (CHC-COMP) will compare state-of-the-art tools for CHC solving with respect to performance and effectiveness on a set of publicly available benchmarks. The winners among participating solvers are recognized by measuring the number of correctly solved benchmarks as well as the runtime.

Web: https://chc-comp.github.io/

Gitter: <a href="https://gitter.im/chc-comp/Lobby">https://gitter.im/chc-comp/Lobby</a>

GitHub: <a href="https://github.com/chc-comp">https://github.com/chc-comp</a>

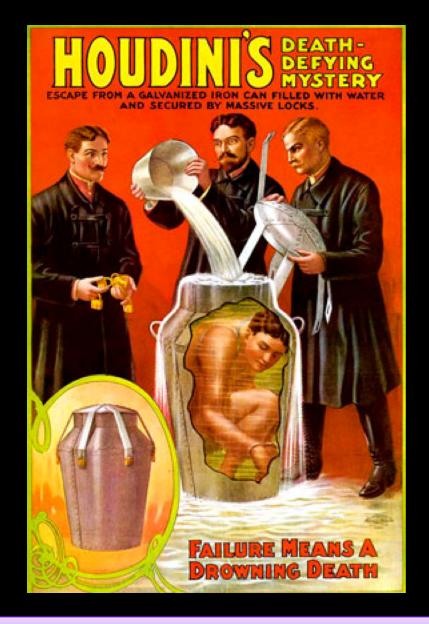
Format: https://chc-comp.github.io/2018/format.html





## **CHC VIA MACHINE LEARNING**

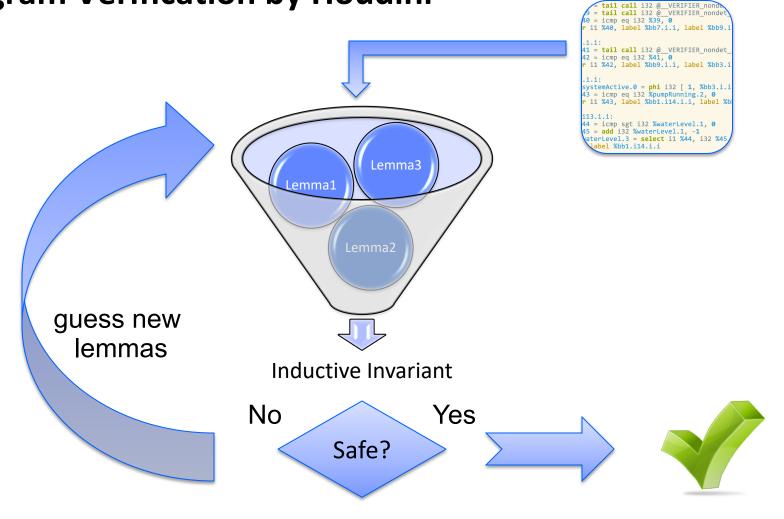




Cormac Flanagan, K. Rustan M. Leino: Houdini, an Annotation Assistant for ESC/Java. FME 2001: 500-517



## **Program Verification by Houdini**





## **Finding an Inductive Invariant**

Discovering an inductive invariants involves two steps

Step 1: find a candidate inductive invariant Inv

Step 2: check whether Inv is an inductive invariant

Invariant Inference is the process of automating both of these phases



### Finding an Inductive Invariant

Two popular approaches to invariant inference:

### Machine Learning based Invariant Synthesis (MLIS)

- e.g. ICE: Pranav Garg, Christof Löding, P. Madhusudan, Daniel Neider: ICE: A Robust Framework for Learning Invariants. CAV 2014: 69-87
- referred to as a Black-Box approach

### SAT-based Model Checking (SAT-MC)

- e.g. IC3: Aaron R. Bradley: SAT-Based Model Checking without Unrolling. VMCAI 2011: 70-87
- referred to as a White-Box approach



### **Our Goal**

**Study the Relationship between SAT-MC and MLIS** 

Or, is there a difference between White-Box and Black-Box?



#### **Our Goal**

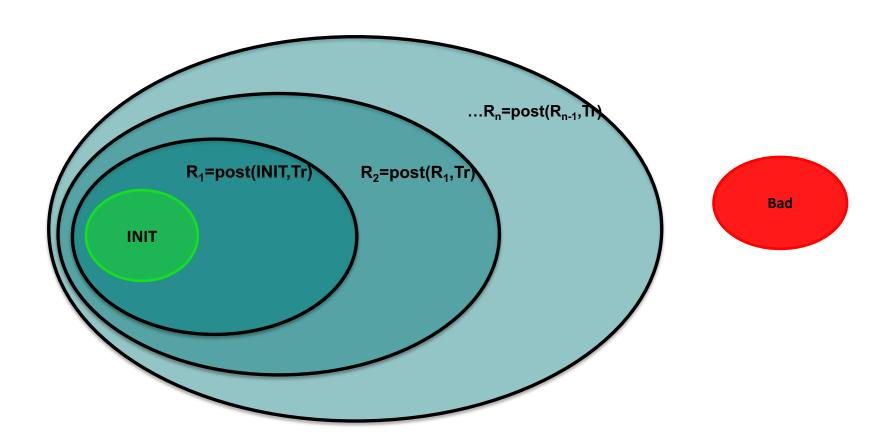
Study the Relationship between SAT-MC and MLIS

Or, is there a difference between White-Box and Black-Box?

- Study two state-of-the-art algorithms: ICE and IC3
- In other words: can we describe IC3 as an instance of ICE?



# **Reachability Analysis**





## **Reachability Analysis**

Computing states reachable from a set of states S using the post operator

$$\begin{cases} post^{0}(S) = S \\ post^{i+1} = post^{i}(S) \cup \{t \mid s \in S \land (s,t) \in Tr\} \end{cases}$$

Computing states reaching a set of states S using the pre operator

$$\begin{cases} pre^{0}(S) = S \\ pre^{i+1} = pre^{i}(S) \cup \{t \mid s \in S \land (t,s) \in Tr\} \end{cases}$$

Transitive closure is denoted by post\* and pre\*



## **SAT-based Model Checking**

Search for a counterexample for a specific length

If a counterexample does not exist, generalize the bounded proof into a candidate *Inv* 

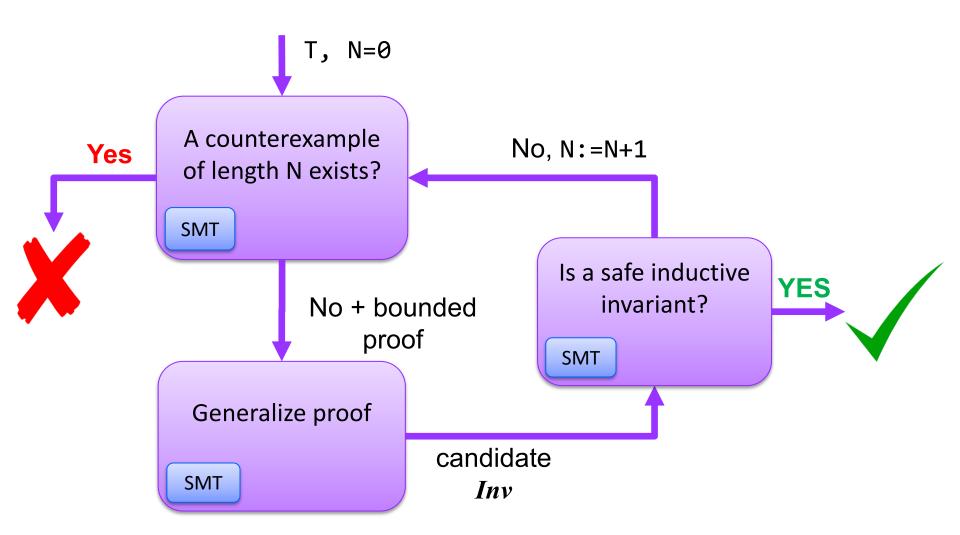
Check if *Inv* is a safe inductive invariant

Referred to as White-Box: Rely on a close interaction between the main algorithm and the decision procedure used



## **SMT-based Model Checking**

Generalizing from bounded proofs





## **Machine Learning-based Invariant Synthesis**

MLIS consists of two entities: Teacher and Learner

Learner comes up with a candidate *Inv* 

- Agnostic of the transition system
- Using machine learning techniques

Learner asks the Teacher if *Inv* is a safe inductive invariant

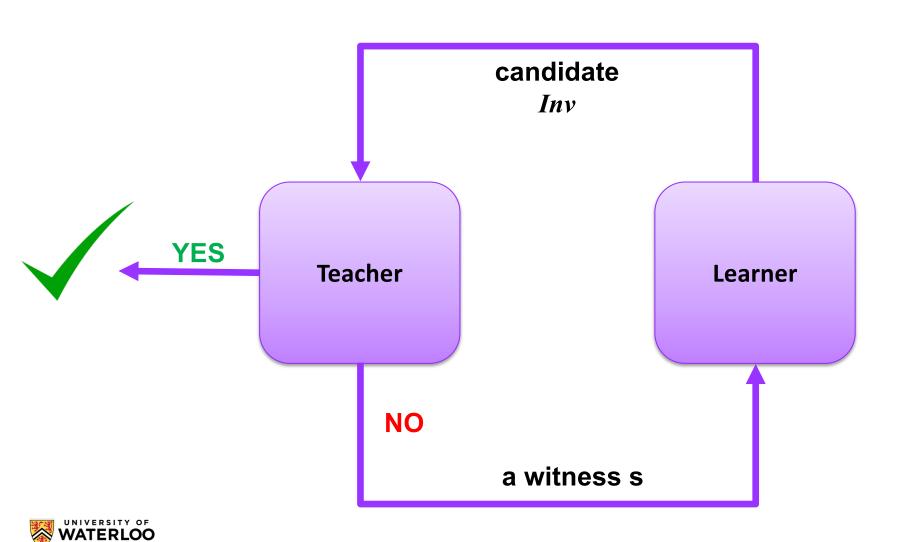
If not, Teacher replies with a witness: positive or negative

Aware of the transition system

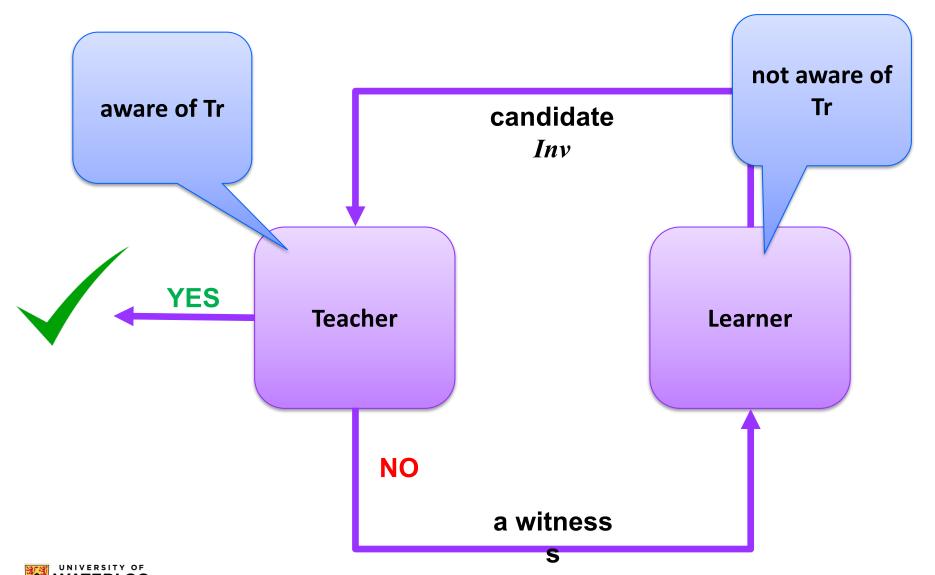
Referred to as Black-Box



## **Machine Learning-based Invariant Synthesis**



# **Machine Learning-based Invariant Synthesis**



#### **ICE: MLIS Framework**

Given a transition system T=(INIT, Tr, Bad) and a candidate *Inv* generated by the Learner

When the Teacher determines *Inv* is not a safe inductive invariant, a witness is returned:

- E-example: s ∈ post\*(INIT) but s ∉ Inv
- C-example:  $s \in pre^*(Bad)$  and  $s \in Inv$
- I-example:  $(s,t) \in T$  such that  $s \in Inv$  but  $t \notin Inv$

Given a set of states S, the triple (E, C, I) is an ICE state

•  $E \subseteq S$ ,  $C \subseteq S$ ,  $I \subseteq S \times S$ 

A set  $J \subseteq S$  is **consistent** with ICE state iff

- $E \subseteq J$  and  $J \cap C = \emptyset$
- for  $(s,t) \in I$ , if  $s \in J$  then  $t \in J$



```
Input: A transition system T = (\mathcal{V}, Init, Tr, Bad)
Q \leftarrow \emptyset Learner(T); Teacher(T);
repeat
     J \leftarrow \text{Learner.SynCandidate}(Q);
    \varepsilon \leftarrow \text{Teacher.IsInd}(J);
    if \varepsilon = \bot then return SAFE;
    Q \leftarrow Q \cup \{\varepsilon\};
until \infty;
```

### **ICE**

Input: A transition system  $T = (\mathcal{V}, \mathcal{Q})$  $Q \leftarrow \emptyset$  Learner(T); Teacher(T);

No requirement for incrementality

repeat

 $J \leftarrow \text{Learner.SynCandidate}(Q);$ 

 $\varepsilon \leftarrow \text{Teacher.IsInd}(J);$ 

if  $\varepsilon = \bot$  then return SAFE;

$$Q \leftarrow Q \cup \{\varepsilon\};$$

until  $\infty$ ;

The Learner is passive - has no control over the Teacher

J must be consistent with Q

# PDR/IC3 – SAT Queries

Trace  $[F_0,...,F_N]$ , and  $Q \subseteq pre^*(Bad)$ , a state  $s \in Q \cap F_{i+1}$ Strengthening

- $(F_i \land \neg s) \land T \land s'$
- is  $(F_i \land \neg s) \land T \rightarrow \neg s'$  valid?

If this is satisfiable then there exists a state t in F<sub>i</sub> that can reach Bad

This looks like a C-example

In order to "fix" F<sub>i</sub> t must be removed

Now check

• 
$$(F_{i-1} \wedge \neg t) \wedge T \wedge t'$$



# PDR/IC3 – SAT Queries

Trace  $[F_0,...,F_N]$ , try to push a lemma  $c \in F_i$  to  $F_{i+1}$ Pushing

- $(F_i \wedge c) \wedge T \wedge \neg c'$
- is  $(F_i \land c) \land T \rightarrow c'$  valid?

If this is satisfiable then there exists a pair  $(s,t) \in T$  s.t.  $s \in F_i$  and  $t \notin F_{i+1}$ 

- It looks like an I-example
  - Also, can be either an E- or C-example

In order to "fix" F<sub>i</sub>, either s is removed from F<sub>i</sub> or t is added to it

Strengthening vs Weakening

#### The Problem

IC3 reasons about relative induction

F is inductive relative to G when:

- INIT  $\rightarrow$  F, and
- $G(V) \wedge F(V) \wedge T(V,V') \rightarrow F(V')$

But, in ICE, the Learner (Teacher) asks (answers) about induction

and, the Learner in ICE is passive

- cannot control the Teacher in any way
- No guarantee for incrementality



#### RICE – ICE + Relative Induction

**Input:** A transition system  $T = (\mathcal{V}, Init, Tr, Bad)$ 

 $Q \leftarrow \emptyset$ ;

Learner(T); Teacher(T);

repeat

G allows the Learner to have some control over the Teacher

 $(F,G) \leftarrow \text{Learner.SynCandAndBase}(Q);$ 

 $\varepsilon \leftarrow \text{Teacher.IsRelInd}(F, G);$ 

if  $\varepsilon = \bot \land G = true$  then return SAFE;

 $Q \leftarrow Q \cup \{\varepsilon\};$ 

until  $\infty$ ;

When G is true it is a regular inductive check



#### **RICE – ICE + Relative Induction**

The Teacher in RICE reacts to queries about relative induction

The Learner can "manipulate" the Teacher using relative induction

RICE is a generalization of ICE where the Learner is an active learning algorithm



#### RICE - ICE + Relative Induction

The Teacher in RICE reacts to queries about relative induction

Is F inductive relative to G?

If not, a witness is returned:

- E-example:  $s \in post^*(INIT)$  but  $s \notin F$
- C-example:  $s \in pre^*(Bad)$  and  $s \in F$
- I-example: (s,t)  $\in$  T such that s  $\in$   $F \land G$  but t  $\notin$  F



# IC3 AS AN INSTANCE OF RICE



#### **IC3** Learner

The IC3 Learner is active and incremental

#### Maintains the following:

- a trace [F<sub>0</sub>, ..., F<sub>N</sub>] of candidates
- RICE state Q=(E, C, I)

The Learner must be consistent with the RICE state

E-examples and C-examples may exist when F is inductive relative to G

• The Teacher may return an E-example or C-example when F is inductive relative to G



## **IC3** Learner - Strengthening

INIT  $\rightarrow$  F, and  $G(V) \wedge F(V) \wedge T(V,V') \rightarrow F(V')$ 

#### Strengthening:

- a C-example s in F<sub>i</sub>
- $(F_i \land \neg s \land \neg C(Q)) \land T \land (s \lor C(Q))'$

E-example: a cex exists is  $(\neg s \land \neg C(Q))$  inductive C-example: add relative to F<sub>i</sub>? to Q I-example: treat like C-example

## **IC3 Learner - Pushing**

INIT  $\rightarrow$  F, and  $G(V) \wedge F(V) \wedge T(V,V') \rightarrow F(V')$ 

E-example: do

#### Pushing:

- a lemma c in F<sub>i</sub>
- $(F_i \land c \land \neg C(Q) \land F_{i+1}) \land T \land (\neg c \lor C(Q) \lor \neg F_{i+1})'$

is  $(c \land \neg C(Q) \land F_{i+1})$  inductive relative to  $F_i$ ?

C-example: do not push and add to QI-example: do not push and add to Q

## **IC3 Learner - Pushing**

### Pushing:

- a lemma c in F<sub>i</sub>
- $(F_i \land c \land \neg C(Q) \land F_{i+1}) \land T \land (\neg c \lor C(Q) \lor \neg F_{i+1})'$

E- and C-examples may exist even when relative induction holds

E-example: do not push and add to Q

C-example: do not push and add to Q

I-example: do not push and add to O

is  $(c \land \neg C(Q) \land F_{i+1})$ inductive relative to  $F_i$ ?



### **IC3** Teacher

Using a general Teacher, the described Learner computes a trace  $[F_0, ..., F_N]$  such that

• post\*(INIT)  $\rightarrow$  F<sub>i</sub>  $\rightarrow$  ¬pre\*(Bad)

#### Generic Teacher is infeasible

- required to look arbitrary far into the future (for E-examples)
- required to look arbitrary far into the past (for C-examples)

Solution: add restrictions on E- and C-examples



## **IC3** Teacher

Is F inductive relative to G?

If not, a witness is returned:

- C-example:  $s \in pre^m(Bad)$  and  $s \in F$
- I-example: (s,t)  $\in$  T such that s  $\in$   $F \land G$  but t  $\notin$  F
- E-example:  $s \in post^0(INIT)$  but  $s \notin F$

Claim: Using this IC3 Teacher and the IC3 Learner results in an algorithm that behaves like (simulates) IC3



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#### What Can We Learn?

Can we lift the restriction that requires E-example to be in INIT only?

• Yes, a variant of IC3, called Quip, does that

There is no "real" weakening mechanism in IC3

• Future work...

Can we introduce other active Learners for MLIS?



## **Conclusions**

#### An extension of ICE to RICE

- Taking ques from IC3: incrementality, active Learner
- Overcomes a deficiency in ICE

#### IC3 can benefit from (R)ICE

• Weakening, E-examples, ...



## **CHC-COMP: CHC Solving Competition**

#### First edition on July 13, 2018 at HVCS@FLOC

Constrained Horn Clauses (CHC) is a fragment of First Order Logic (FOL) that is sufficiently expressive to describe many verification, inference, and synthesis problems including inductive invariant inference, model checking of safety properties, inference of procedure summaries, regression verification, and sequential equivalence. The CHC competition (CHC-COMP) will compare state-of-the-art tools for CHC solving with respect to performance and effectiveness on a set of publicly available benchmarks. The winners among participating solvers are recognized by measuring the number of correctly solved benchmarks as well as the runtime.

Web: https://chc-comp.github.io/

Gitter: <a href="https://gitter.im/chc-comp/Lobby">https://gitter.im/chc-comp/Lobby</a>

GitHub: https://github.com/chc-comp

Format: https://chc-comp.github.io/2018/format.html



